

COSTUME DESIGN I

TPA 5047

Fall 2014

Monday & Wednesday 10:40-12:45

Room 218 McGuire Pavillion

Instructor: Steven Stines

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Office hours: By appointment

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SYLLABUS

OBJECTIVES: The purpose of this course is to develop the artistic and practical aspects of designing costumes, building on previous training. The class also prepares students to present and discuss their work, as they will do in a professional situation. The class also begins to develop materials that the designer will use to establish and promote a career.

PROGRAM OUTCOMES: This course addresses the following program outcomes:

1. Giving students background and developing skills necessary to address project work in the departmental curriculum.
2. Providing students with training and information required to complete work in the practical production program.
3. Teaching students how to compile and apply research and creative skills during the design process as an essential component of assignments and production work.

LEARNING OUTCOMES: After completing this course, students will be able to:

1. Conceive and research design projects.
2. Organize and translate conceptual work into practical applications.
3. Communicate ideas through renderings and graphics.
4. Collaborate and communicate with artisans who realize design work in a professional venue.
5. Present their preliminary and finished work in a clear, professional manner.
6. Manage their time efficiently.

GRADING: The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and **adherence to deadlines**. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

A 94-100 %	A- 90-93%	B+ 87-89%
B 83-86%	B- 80-82%	C+ 77-79%
C 73-76%	C- 70-72%	D 68-69%
	E 0-67%	

The university grading policies for assigning grade points may be found at <https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

The final grade for the semester will be weighted as follows:

Project One	Greek	15%
Project Two	Waltz	15%
Project Three	Williams	15%
Project Four	Musical	20%
Project Five	Sketch work	10%
Project Six	Promotional	10%
Project Seven	Finance	5%
Project Eight	Fabric	10%

Late work will be reduced by one letter grade per day.

NOTE: Any project for which **no work is submitted** will be deducted from the final grade at a rate of four times the assigned percentage value above, e.g., a project weighted as 10% of the grade will result in a deduction of 40% of the final grade, 15% at 60%, 20% at 80%.

It is not possible to pass this class without submitting work for each assignment.

ATTENDANCE REQUIREMENTS: This class consists of material presented during lectures and presentations; students will also present project work at various stages of completion for discussion and review, which will include the entire class. Attendance is required. Absences will affect your final grade, which will be lowered one-half of a letter grade per unexcused absence. Three tardy arrivals will equal one absence. An excused absence requires documentation of circumstances defined as excused by the university, or instructor approval.

Four unexcused absences will result in a failing grade in this class.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: <https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>

ATTENDANCE AT PERFORMANCES: Since production is the laboratory for all theatre courses, attendance at all mainstage Department of Theatre and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these productions may be required.

Attendance at all related events is encouraged. You should also attempt to see the following productions at the Phillips Center: *Camelot*, *Les Ballets Jazz de Montreal*, and *Keigwin & Company*.

USE OF ELECTRONIC DEVICES: The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Students are not permitted to use computers during class without specific permission from the instructor, and in that case, students using the computer for work not related to the class must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.

ONLINE COURSE EVALUATIONS: Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://evaluations.ufl.edu/results/>

HONESTY POLICY: UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code (<http://www.dso.ufl.edu/sccr/process/student-conduct-honor-code/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES: Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER:
<http://www.counseling.ufl.edu/cwc/Default.aspx>, 392-1575

UNIVERSITY POLICE: 392-1111 or 911 for emergencies

REQUIRED TEXTS:

The Magic Garment by Rosemary Cunningham

Costume Design: Techniques of Modern Masters by Lynn Pektal

Vogue Magazine, September 2014

Medea by Euripedes **OR** *Antigone* by Sophocles **OR** *Oedipus Rex* by Sophocles

Cat on a Hot Tin Roof, *A Streetcar Named Desire*, **AND** *The Glass Menagerie*, all
by Tennessee Williams

The book and soundtrack of **ONE** musical selected from the following list in
consultation with the Instructor:

Camelot (Lerner & Lowe)

Carousel (Rodgers & Hammerstein)

Dreamgirls (Krieger/Eyen)

Gypsy (Styne/Sondheim/Laurents)

Into the Woods (Sondheim/Lapine)

Kismet (Wright & Forrest after Borodin/Lederer & Davis)

Little Shop of Horrors (Menken/Ashman)

Mame (Herman/Lawrence & Lee)

Threepenny Opera (Brecht & Weill)

The Wiz (Smalls/Brown)

SUPPLIES: Students will need a variety of art supplies for the design projects; these will vary according to individual preference. Rough sketches may be done on sketch paper or large copy paper; final renderings should be completed on a respectable quality of art paper or, if computer generated, printer paper, and mounted if need be. Other supplies would likely include drawing pencils, a good quality eraser, pens, and some variety of color medium (paint, markers, pencils, pastels). Please check that the brush(es) are appropriate for the selected paint. A metal ruler and X-Acto knife will be useful.

You will create a weekly sketch diary. For this you will need an inexpensive sketch pad 11x 14 or larger, 50 lb-70 lb weight, 65-70 lb recommended, Strathmore 300 Series “Sketch”(yellow cover), Canson brand, Artists Corner brand or equivalent quality.

Available time will be filled with in-class drawing work. Please have available for all classes the following supplies:

- 11 x 17 Copy/Printer Paper (you may want to split a pack with classmates)
- Sketch pad (it may be the same as above, or a separate pad)
- Drawing Pencils in 2H or 3H, 2B or 3B, 4B or 5B, and HB
- Charcoal or Graphite Stick
- Black Sharpie or similar felt-tip marker with wider point
- White colored pencil (Prismacolor recommended)
- Pink Pearl Eraser
- Kneaded Eraser
- Hand-held pencil sharpener or battery-operated desktop pencil sharpener
- 2 pieces of half-tone paper, Canson Mi-Tientes
 - in one or two of these colors:
 - Felt Gray, Flannel Gray, Hemp, Moonstone, Pearl, Sand,
 - Sky Blue, Steel Gray

For painting workshops, which will be announced in advance, you will need:

- 1 sheet of hot press (smooth) watercolor paper, (approximately 22” x 30”), cut in half
- Watercolor (pan or tube) in several colors (Windsor & Newton recommended)
- White gouache (small tube, Windsor & Newton recommended)
- Paper towel
- LARGE container for water (1 litre minimum)
- Brushes in various sizes. Please check that they are appropriate for watercolor use.

You will need several binders and one folder for research and projects.

The following calendar and the projects/assignments are subject to revision at the discretion of the instructor.

PROJECTS: Assignments should be prepared for presentation **prior to the beginning of class**. During presentations, you should be paying attention to your colleagues rather than setting up or completing your own work.

All finished project work should be in presentational form. Unless otherwise stated, all written work should be provided as a hard copy. Any digital renderings should be provided on disk or flash drive, along with a hard copy suitable for a portfolio.

It is recommended that you begin archiving your work digitally as you go, for use in the digital portfolio and online.

All work should be presented in a neat, organized manner, clearly and legibly labeled, including your name.

PROJECT ONE: **Greek Drama**
Medea (Euripedes), *Antigone* (Sophocles) or
Oedipus Rex (Sophocles)

PROJECT TWO: **Dance: *The Waltz Project***

PROJECT THREE: **Tennessee Williams' Women**

PROJECT FOUR: **Musical Theatre**

PROJECT FIVE: **Sketch Diary**

PROJECT SIX: **Promotional Package**

PROJECT SEVEN: **Financial Tracking**

PROJECT EIGHT: **Fabric Identification**

Assignment Calendar

Aug 27	Read Greek play
Sept 3	Emotional response, costume chart
Sept 8	Color wheel, gray scale
Sept 10	Concept, concept statement, preliminary research
Sept 29	Final presentation, PROJECT ONE (Greek)

Oct 6	Art piece, research for Waltz Project
Oct 8	Concept, rough sketches
Oct 20	Final presentation, PROJECT TWO (Waltz)
Oct 22	Read three Williams plays
Oct 27	Logo options (digital submission)
Oct 29	Roughs and character analysis for Williams Project (digital submission)
Nov 3	Present progress on Williams Project
Nov 3	Logo revisions, letterhead, résumé
Nov 5	Final presentation, PROJECT THREE (Williams)
Nov 10	Read and listen to Musical
Nov 12	PROJECT SIX (Promotional Package)
Nov 12	PROJECT SEVEN (Finance tracking spreadsheet)
Nov 17	Concept, breakdown, research for Musical Project
Nov 24	Rough sketches for Musical Project
Dec 1	Revised roughs, preliminary swatches for Musical Project
Dec 8	Drawings, swatches for Musical Project
Dec 10	Progress on Musical Project
Dec 10	PROJECT FIVE (Sketch Diary)
Dec 10	PROJECT EIGHT (Fabric Identification Project)
FINALS	Final presentation, PROJECT FOUR (Musical)