Scene Painting TPA 5079 Credit Hours: 3 Spring 2024 The University of Florida – College of Fine Arts School of Theatre & Dance Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday – 2^{nd and} 3th period **Office Hours:** Monday, 4th -5th period or by appointment **Office:** Room 206 **E-mail:** mciupe@ufl.edu

Course Objectives:

The purpose of this class is to learn about the techniques, tools, language, and methods of scenic artists.

The class provides a laboratory for the practice of scenic painting procedures and guides the student to develop basic skills in color mixing, representing different textures and representing the volume by using the light and the shadow.

The class also prepares students to present and discuss their work, as they will do in a professional situation.

Class time will be used also to identify strengths as well as areas for improvement in order to broaden and refine individual abilities.

Program Outcomes:

This course addresses the following program outcomes:

1. Developing skills necessary to execute a paint elevation on typical theatrical surfaces.

2. Providing students with training that will enable them to participate in the painting process of the scenery for live performance.

Learning Outcomes:

After completing this course, students should be able to:

1. Communicate and discuss with the set designer challenges and options related to a specific painted elevation.

- 2. Asses the techniques involved in reproducing a particular painted elevation on a large-scale surface.
- 3. Reproduce a painted elevation on a large-scale surface.

Students with Disabilities:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter, which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

Counseling and Welness Center:

http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575 UNIVERSITY POLICE: 392-1111 or 911 for emergencies

<u>Text:</u> Scenic Art for the Theatre by Susan Crabtree and Peter Beudert

Focal Press; 3 edition (November 29, 2011); ISBN-10: 0240812905

Required Materials

-full set of Rosco scenic lining brushes.

Attendance:

Attendance is required. Absences will affect your final grade, which will be lowered one-half of a letter grade per unexcused absence. Two tardy arrivals will equal one absence. An excused absence requires documentation of circumstances defined as excused by the university, or instructor approval. Four unexcused absences will result in a failing grade in this class. Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https:/catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

Use of Electronic Devices:

The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Students are not permitted to use computers during class without specific permission from the instructor, and in that case, students using the computer for work not related to the class must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.

Due Dates:

Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will affect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two sessions late without approval, it will be regarded as a failure.

HONESTY POLICY:

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/) specifies a number of behaviors that are in violation of this code and then possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

Online Course Evaluation:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at: <u>https://evaluations.ufl.edu</u>.

Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at: <u>https://evaluations.ufl.edu/results/</u>

<u>Assignments</u>

-Four painting projects executed on a personal scenic flat that will be built in class.

- 1. Create two different textures: marble and wood
- 2. Faux painting: entablatures (2 of them, one on top of each of the textures)
- 3. Ornament with Drapery

4. A Poster of choice. Prior approval of instructor is required.

Week I

Jan. 9

-orientation, overview, objectives -Questions about the Syllabus and about the class

Jan. 11

-tools and the paint shop

-color mixing and color theory

-exercises on mixing colors

Chapter 3, 4, 5

Week II

Jan. 16 -preparing/building the flats for painting

Chapter 1, 2

-de - v	n. 18 emonstration: faux finishes (wood) vorking on wood texture :udio work on Project #1	Chapter 6,7	
	Week III		
	n . 23 Judio work on Project #1	Chapter 3, 4, 5	
	n . 25 Judio work on Project #1	Chapter 9, 10	
	Week IV	,	
	n . 30 Judio work on Project #1		
-de	e b. 1 emonstration: faux finishes (marble) audio work on Project #1		
	Week V		
-	e b. 6 audio work on Project #1		
-	e b. 8 audio work on Project #1		

Week VI

Feb. 13

-Project #1 Due: presentation and class critique

Feb. 15

-demonstration: using shadow and highlights to create a 3D illusion **Project #2:** creating the faux 3D entablature on both wood and marble texture.

-studio work on Project #2

Week VII

Feb. 20 -studio work on Project #2

Feb. 22 -studio work on Project #2

Week VIII

Feb. 27 -studio work on Project #2

Feb. 29 -studio work on Project #2

Week IX

Mar. 5 Project #2 Due: presentation and class critique

Mar. 7 -demonstration: Drapery -studio work on **Project #3**

Week X

Mar. 9 – Mar.16 SPRING BREAK

Week XI

Mar. 19 -studio work on Project #3

Mar. 21 -studio work on Project #3

Week XII	
Mar. 26	
-studio work on Project #3	
Mar. 28	
-studio work on Project #3	
Week XIII	
Amr. 0	
Apr. 2 -studio work on Project #3	
-studio work on Froject #3	
Apr. 4	
Project #3 Due: presentation and class critique	e
Week XIV	
Apr. 9	
-demonstration: laying out a graphic	Chapter 8
-studio work on Project #4	
Apr. 11	
-studio work on Project #4	
Week XV	
Apr. 16	
-studio work on Project #4	
Apr. 18	
-studio work on Project #4	
Week XV	

Apr. 23 Project #4 Due: presentation and class critique

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200	20%
200	20%
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767-79976.7-79.9C+2.33734-76673.4-76.6C2.00
734-766 73.4-76.6 C 2.00
700-733 70.0-73.3 C- 1.67
667-699 66.7-69.9 D+ 1.33
634-666 63.4-66.6 D 1.00
600-633 60.0-63.3 D- 0.67
0-599 0-599 E 0.00

Please refer to your student handbook for the University's honesty policy regarding cheating and the use of copyrighted materials.

This syllabus is subject to change during the semester.