# FEARLESS MAKING

Course Title: ART 5930c: Fearless Making

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# COURSE DESCRIPTION:

Fearless Making is an interdisciplinary course that focuses on discovery, experimentation, and hands on production. Inspiration for projects stem from everyday exploration and surprise encounters. Art making is set in motion by experimenting with common, sustainable resources in the home, such as cardboard and recyclables. Great ideas unfold into unexpected, innovative solutions by celebrating and trusting the process of making.

This course focuses on studio production, written and live critiques, and writing responses to readings/media and personal research. Due dates and activities will follow a Wednesday/Sunday schedule. Reminders and additional information will be communicated via Announcements weekly.

All of the course requirements, assignments, resources, schedule, and evaluation criteria are available through Canvas. Some of our course activities can be completed from anywhere you have access to the Internet, and at any time (so long as you follow the Course Schedule).

# **OBJECTIVES:**

- To identify sustainable artmaking in a historical and contemporary context
- To explore non-traditional and innovative ways to create art with non-art materials
- To iterate and innovate surrounding a concept in order to solve or explore a problem
- To understand metaphor as a means to symbolically enhance the meaning or purpose of an artwork
- To reflect upon and understand how the making process can influence meaning

# MATERIAL LIST:

- SKETCHBOOK minimum size 5x8" (mixed media paper works well for a variety of approaches)
- DRAWING + PAINTING MEDIA as needed
- FOUND MATERIAL magazines, various papers, cardboard, found objects, landscape materials, etc.
- BASIC OFFICE SUPPLIES tape/s, scissors, glue, stapler, string, etc
- Camera (smartphone or other)

GENERAL COURSE OUTLINE (Expect Projects, Discussions and Scratch Space posts to occur nearly every week)

Week 1: Getting Started + Scratching Failure

Course introductions and first discussion

Week 2: Game On

Project 1: Game On

Week 3: Wanderlust

Project 2: Discovery

Week 4: Iterate 1 Object Lessons

Project 3a: Material Lessons

Week 5: Iterate 2: Object Lessons

Project 3b - Material Lessons

Week 6: Iterate 3: Object Lessons

Project 3c – Material Lessons

Week 7: Sources

Presentation: Brave Discoveries

Week 8: Thrive

Project 4 – Final Discovery

# LEARNING + GRADING ACTIVITIES

The primary instructional methods of this course include assigned readings and media, studio production, and online group discussions, and live critiques. Reading, media viewing, artmaking, and personal research will be required to help students achieve the course objectives.

**Note**: Due dates for all learning activities are provided in the course schedule.

Participation	5%
Discussions + Scratch Space	35%
Studio Projects	60%

# Participation (5%):

You are required complete the class introduction at the beginning of class. As well, live-zoom critique times will be encouraged at least two times throughout the semester. These critiques are optional (not graded) because written critiques also available within Canvas and not everyone can meet when scheduled.

# Discussions + Scratch Space (35%):

Throughout the semester, you will be required to read and watch various media that help shape the class conversations. You will reflect on these materials in dialogue with your peers via Discussions. Share your OPINION and find connections between the content! Let us hear your unique VOICE! Do not summarize the reading assignments for the class; do not regurgitate what you just read or viewed. Bring fresh insights and critically engage with the content to formulate new ideas. Directly refer to specific content in your writing to support your opinion.

Discussions have their own point value and method of evaluation accessed within the appropriate lessons. Peer responses are expected. Challenge each other's perspective and share artists or other resources you believe will ignite their ideas or passions.

Scratch Spaces are intended to promote active and reactive making without excessive thinking, while attempting to be inventive and clever. Post without fear. Critique feedback from this post will be provided directly by peers. Support and challenge one another. This discussion space is intended as documentation of student activity and participation in an online community.

# Studio Projects (65%):

Studio projects correlate with and extend the ideas presented in each lesson. Along with your work, you are asked to submit reflective writing clarifying the conceptual underpinnings of your work or process. You are also required to critique at least two (2) of your peers' work.

Each Studio Project will have its own point value and method of evaluation that you can access within the appropriate lessons. You are also required to respond to at least two (2) peer artworks for each critique discussion. The process of viewing and evaluating each other's work is vital to the success of a studio art course. Critique is a forum for diverse insight into the conceptual interests as well as the process of creating each other's artworks. Keep the spirit of the conversation both thoughtful and constructive. It is highly encouraged to respond to more than two peers – help one another grow as artists!

#### LATE WORK:

All late work will be lowered by 5%, each day it is late. All assignments must be completed to pass the class.

#### **GRADING STANDARDS & EVALUATION**

Evaluation for each project or portfolio will be based on the following criteria (random order):

- ✓ Creative Solutions (Inventiveness! Ability to solve problems and devise new approaches for achieving course objectives and personal goals. Successful resolution of the assigned problem)
- ✓ Conceptual Development (Evolution of idea. Conceptual rigor)
- ✓ Criteria (Evidence of experimentation within the parameters of the project guidelines)
- ✓ Dedication + Effort (Work Ethic, Technical Innovation and Craftsmanship)
- A (94-100) Superlative work: careful attention to craft and presentation. Originality of idea and execution work. Goes beyond merely solving the problem one who performs at this level is visibly outstanding, work is outstanding in every respect.
- A-/B+ (87-93) Very fine work: almost superlative. A few minor changes could have been considered and executed to bring the piece together. Again, goes beyond merely solving the problem.
- B (83-86) Above average: solution to the problem and idea well planned. Execution well done. This is an honorable grade.
- B-/C+ (77-82) A bit above average: slipping in levels of concept, originality, and presentation. The piece does not work well as a unified whole or statement, yet effort was made.
- C (73-76) You have solved the problem; the requirements of the problem are met in a relatively routine way, including your concepts. Creative solutions are average, as well as breadth and the depth of idea development.
- C-/D+ (67-72) You have solved the problem but there is much room for improving your skills and further developing
- D/D- (60-66) Inadequate work: the requirements of the problem are not addressed. The piece represents careless and/ or incomplete effort. Work is substandard.
- E (0-59) Unacceptable work and effort

#### **COURSE POLICIES**

'Incompletes' are only given to students who are in good standing, but because of unusual circumstances are unable to complete the course requirements in the allotted time (see Incomplete Policy below). Students considering withdrawal from the course should first consult their advisor and the university catalog. Refer to the official UF calendar for the last day to withdraw from a class.

In order to earn an 'A' in this class, all assignments must be completed and submitted on time. Work submitted after the assigned due date (refer to course schedule for all due dates) will automatically lose 10% of total available points for each day the work is submitted late. Your work should demonstrate an ongoing process of self-reflective synthesis and critical analysis of course topics including your individual research interests and evidence of transformative thinking and learning.

# Incomplete Policy:

School policy dictates that an incomplete grade (or "I") should only be given in situations in which a student is in "good standing" in a course but is unable to complete the course requirements because of mitigating circumstances. In cases where an "I" is given, the student and faculty member must write out a contract that clearly defines what the student must do to remove the "I" grade. If the work is not completed by the end of the next term, and the "I" grade is not changed via a grade-change form, the "I" grade is automatically converted to an "E" grade.

#### **READING + LEARNING RESOURCES**

All required readings and media are provided (as weblinks or pdf files for download) within each week's module. Please see requirements for reading responses in Canvas.

# Technology for e-Learning and Canvas

You should have no problem connecting to and using e-Learning in Canvas If you have a compatible browser and internet connection. Chrome or Firefox works best with Canvas. Please see <a href="https://helpdesk.ufl.edu/">https://helpdesk.ufl.edu/</a>. Additionally, this course will use various technologies and media. To complete the activities in this course and to access course content, make sure that you have the following technologies and plug-ins available:

- Browser Plug-ins (common to most computers) Windows Media Player, QuickTime, Adobe Reader, and Java.
- Audio Speakers and/or Headset
- Digital camera or good cell phone camera (for documenting work)
- Zoom
- Microsoft Word or other program that helps with writing structure and grammar before submission of your writing responses
- A complete list of the required hardware and software can be found at <a href="https://arteducationmasters.arts.ufl.edu/">https://arteducationmasters.arts.ufl.edu/</a>

\*Many students join Adobe Creative Cloud to access the latest version of Photoshop. UF offers a special student discount per month. Other free program exist such as Photopea or Canva.

# **Technical Support Information:**

At any time, if you are having concerns with the eLearning platform, not class content, please contact the UF Help Desk first, before your instructor.

- Help Desk: <a href="http://helpdesk.ufl.edu/">http://helpdesk.ufl.edu/</a> (great information, variety of help options)
- Email: helpdesk@ufl.edu
- **Phone:** (352) 392-HELP (4357)

NOTE: University of Florida will NEVER ask or email you for your GatorLink password.

#### **COURSE POLICIES**

# **Class Participation**

Successful online learning requires you to actively participate in each course. Thus, it is highly recommended that you log-in to your courses several times each week so that you do not miss anything or fall behind. Regular, active, and meaningful participation is expected of all students, and frequency and quality of participation may affect your grades. Participation is key to successful learning online. Consistent and meaningful participation in class discussions is expected, and that frequency and quality of participation will affect your grade.

#### Student Honor Code

Students are expected to abide by the <u>UF Student Honor Code</u> defines an academic honesty offense as "the act of lying, cheating, or stealing academic information so that one gains academic advantage." In the context of this class, this includes properly citing sources for any materials (both printed and online) used in completing course assignments.

<sup>\*</sup>For those interested in using digital media this semester (there will be limited opportunities to do so), you are encouraged to use <a href="https://www.it.ufl.edu/training.">lynda.com</a> which will provide you with useful software tutorials. UF allows free access to the Lynda.com site when logged in with your Gatorlink account. More information: <a href="https://www.it.ufl.edu/training.">http://www.it.ufl.edu/training.</a>

#### Netiquette

<u>Netiquette</u>, short for network etiquette, is the set of rules and expectations governing online behavior and social interaction. They are a set of guidelines that all members of this course are expected to adhere to. Remember, first we are all human. Online learning environment participants that do not adhere to the netiquette expectations may result in both personal and legal consequences.

Note: The instructor reserves the right to remove any blog and/or discussion postings deemed inappropriate.

#### Students with Disabilities

Individuals with disabilities are encouraged to register with the <u>Dean of Students Office</u> and submit to this instructor the memorandum from that office concerning necessary accommodations. The Disability Resource Center may be found online or reached by phone at (352) 392-7056 TDD: (352) 846-1046. All course materials may be made available in alternative format on request.

# Changes to the Syllabus

The faculty reserves the right to make changes to the course syllabus and course schedule. If changes become necessary, students will be notified through CANVAS email.

#### **CAMPUS RESOURCES**

#### **Health and Wellness**

- <u>U Matter, We Care:</u> If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit U Matter, We Care website to refer or report a concern and a team member will reach out to the student in distress.
- <u>Counseling and Wellness Center</u>: Visit the Counseling and Wellness Center website or call 352-392-1575 for information on crisis services as well as non-crisis services.
- <u>Student Health Care Center</u>: Call 352-392-1161 for 24/7 information to help you find the care you need or visit the Student Health Care Center website.
- <u>University Police Department</u>: Visit UF Police Department website or call 352-392-1111 (or 9-1-1 for emergencies).
- <u>UF Health Shands Emergency Room / Trauma Center:</u> For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; Visit the UF Health Emergency Room and Trauma Center website.
- <u>GatorWell Health Promotion Services:</u> For prevention services focused on optimal wellbeing, including Wellness Coaching for Academic Success, visit the GatorWell website or call 352-273-4450.

#### **ACADEMIC RESOURCES**

- E-learning technical support: Contact the <u>UF Computing Help Desk</u> at 352-392-4357 or via e-mail at helpdesk@ufl.edu.
- <u>Career Connections Center:</u> Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services.
- <u>Library Support:</u> Various ways to receive assistance with respect to using the libraries or finding resources.
- <u>Teaching Center:</u> Broward Hall, 352-392-2010 or to make an appointment 352-392-6420. General study skills and tutoring.
- Writing Studio: 2215 Turlington Hall, 352-846-1138. Help brainstorming, formatting, and writing papers.
- On-Line Students Complaints: View the Distance Learning Student Complaint Process.