DIG 3525C – Digital Production Studio 1

Course Description

DPS 1 provides foundational perspectives on technical and esthetic aspects of the still image, and an exploration of visual techniques using the still image in both traditional and emergent media forms. Both individual and collaborative team-based projects will utilize diverse visual narrative techniques to persuasively engage viewers.

Pre-Requisites

DAS major

Objectives: By the end of this course, students will be able to:

1. Understand the fundamental tools used in creation of contemporary digital arts and sciences.
2. Effectively analyze visual components of traditional media including photography, image-based advertising, printed texts, etc.
3. Identify, define, and articulate diverse characteristics of the still image.
4. Effectively create new visual components within a digital media framework.
5. Apply their understanding of visual design in the creation of both individual and collaborative group projects that demonstrate compelling visual techniques embodied in original media artifacts.

Required Materials

- Photoshop, Illustrator
- Personal computer

Recommended Materials

- Sketchbook
- Digital drawing tablet
- InDesign
## Course Schedule

This schedule is only a guide and is subject to change. Unless otherwise indicated, assignments and readings are due the day they are listed on the syllabus, not the following day. Each week starting week 2, there will be a critique of work.

<table>
<thead>
<tr>
<th>Week</th>
<th>Subject</th>
<th>Assignment/Quizzes</th>
<th>Assignments Due</th>
</tr>
</thead>
</table>
| Week 1 | Introduction to the class:  
- Review of assignments, lecture topics, office hours, online learning system, etc.  
- Discuss Critiques Lecture: Exploring Photoshop tools Tools/toolbars (Brushes, Layers interface) | Project 1: Value Painting | End module 1 11:59 PM |
| Week 2 | Lecture: What is/what makes a good composition?  
- Color wheel / values  
- Principles of design  
- Tools: cropping, transform, skew, and lasso tools Lecture: Brief History of Design  
- History of imaging Digital Painting | Project 2: Custom Brush Painting | End module 2 11:59 PM |
| Week 3 | Lecture: Mood I  
- Photography and major terminology Mood: through line and color | Project 3: Editing Photography Quiz 1 | End module 3 11:59 PM |
| Week 4 | Lecture : Tools in Photoshop  
- Creating a Brush, Importing Brushes  
- Working with Texture Lecture: Mood II Examples of Texture and mood through compositions (Marcel Duchamp, Picasso, Van Gogh, etc.) | Project 4: Collage | End module 4 11:59 PM |
| Week 5 | Lecture: Photography- Digital Imaging I  
- Seamless images for texturing, tiling Lecture | Project 5: Pattern | End module 5 11:59 PM |
| Week 6 |  
- Dada - brief history  
- PS: Selection, masking, transform, color correction  
- Examples of assignment  
- Photo Correction, Integrating Images. Layer filters and modes | Project 6: Exposure Quiz 2 | End module 6 11:59 PM |
| Week 7 |  
- Intro to Illustrator  
- Begin process document  
- vector vs bitmap  
- InDesign  
- vectorizing photographs | Project 7: Album: Type Design 1 | End module 7 11:59 PM |
| Week 8 |  
- custom text  
- illustrator integration: across adobe software  
- design for interactivity | Project 8: Branding: Type Design 2 | End module 8 11:59 PM |
| Week 9 |  
- quiz review  
- illustrator cont. | Project 9: Vectorize Quiz 3 | End module 9 11:59 PM |
| Week 10 |  
- poster design: how to capture your audience  
- using both photoshop and illustrator | Project 10: Poster Design | End module 10 11:59 PM |
Week 11
- Final project overview:
- submit process document design

Assignment/Quizzes
- Final: Overview
- Process Portfolio: Pt 1 due

Assignments Due
- End module 11 11:59 PM

Week 12
- History of advertising and strategic communication
  - What is advertising and how is it used
  - Production process in advertising
  - Illustration Demo :Type, Gradients, Overview Wrap-up

Assignment/Quizzes
- Quiz 4

Assignments Due
- End module 12 11:59 PM

Week 13
- Final project checkpoint and feedback (holiday break)

Assignment/Quizzes
- Final Project Checkpoint 1

Assignments Due
- End module 13 11:59 PM

Week 14
- Lab week: Collaborate with Class and instructor as you complete your final submissions.

Week 15
- FINAL CRITIQUE

Assignment/Quizzes
- Final due
- Process Due

Assignments Due
- End module 15 11:59 PM

Week 16

Evaluation of Grades

<table>
<thead>
<tr>
<th>Assignment</th>
<th>Total Points</th>
<th>% of Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>Weekly Assignments – for 10 weeks, students are met with an assignment challenge to demonstrate their knowledge of the software discussed. Weekly assignments all have the same rubric to be referred to when completing each project.</td>
<td>200</td>
<td>20%</td>
</tr>
<tr>
<td>Process Portfolio – Pdf submitted alongside final assignment that contains process breakdowns of each assignment in the semester. This includes thumbnails blurbs, and complete PDF design.</td>
<td>200</td>
<td>20%</td>
</tr>
<tr>
<td>Four quizzes based on lecture material.</td>
<td>250</td>
<td>25%</td>
</tr>
<tr>
<td>Class Participation and Attendance – Students are expected to actively participate in class discussions, both in class as well as in course online forums and outside class Group meetings.</td>
<td>100</td>
<td>10%</td>
</tr>
<tr>
<td>Final Project – Digital composite utilizing project management, process, and techniques learned throughout the semester.</td>
<td>250</td>
<td>25%</td>
</tr>
</tbody>
</table>

Grading Scale

<table>
<thead>
<tr>
<th>Letter Grade</th>
<th>% Equivalency</th>
<th>GPA Equivalency</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>94 – 100%</td>
<td>4.0</td>
</tr>
<tr>
<td>A-</td>
<td>90 – 93%</td>
<td>3.67</td>
</tr>
<tr>
<td>B+</td>
<td>87 – 89%</td>
<td>3.33</td>
</tr>
<tr>
<td>B</td>
<td>84 – 86%</td>
<td>3.00</td>
</tr>
<tr>
<td>B-</td>
<td>80 – 83%</td>
<td>2.67</td>
</tr>
<tr>
<td>C+</td>
<td>77 – 79%</td>
<td>2.33</td>
</tr>
<tr>
<td>C</td>
<td>74 – 76%</td>
<td>2.00</td>
</tr>
<tr>
<td>C-</td>
<td>70 – 73%</td>
<td>1.67</td>
</tr>
</tbody>
</table>
### Letter Grade % Equivalency GPA Equivalency

<table>
<thead>
<tr>
<th>Letter Grade</th>
<th>% Equivalency</th>
<th>GPA Equivalency</th>
</tr>
</thead>
<tbody>
<tr>
<td>D+</td>
<td>67 – 69%</td>
<td>1.33</td>
</tr>
<tr>
<td>D</td>
<td>64 – 66%</td>
<td>1.00</td>
</tr>
<tr>
<td>D-</td>
<td>60 – 63%</td>
<td>.67</td>
</tr>
<tr>
<td>E, I, NG, S-U, WF</td>
<td>0 – 59%</td>
<td>0.00</td>
</tr>
</tbody>
</table>

More information on grades and grading policies is here: [https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/](https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/)

### Materials and Supply Fees

Material and supply and equipment use fee information is available from the academic departments or from the schedule of courses (Florida Statutes 1009.24). The total course fee for this class is $0.00.

The total course fee for each course is listed on the UF Schedule of Courses. ([https://registrar.ufl.edu/soc/](https://registrar.ufl.edu/soc/)).

### Course Policies

#### Attendance Policy, Class Expectations, and Make-Up Policy

We value participation more than mere attendance. The instructor is responsible for communicating the specific details of what percentage of your grade (if any) will be assigned to participation, and how class participation will be measured and graded. Interaction with your peers and the instructor will empower you to greater achievement.

Attendance will not be taken in class.

Participation is measured through active discussions both on campus and through canvas forums. On campus discussions include critique. Class critiques will be sorted into groups. If you do not actively participate in critique sessions once assigned, points will be deducted from the assignment’s communication of ideas portion of the rubric. Online sections will be assigned peer reviews.

Work submitted through email will not be accepted.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: [https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/](https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/)

#### Course Technology

The students will be required to have access to and use a personal computer with the access to the Internet. Word editing software will be required for written assignments.

The University of Florida and Digital Worlds requires that students have access to and on-going use of a laptop/mobile computer for DIG courses in order to be able to function in the current learning environment. Digital Worlds requires each student’s laptop computer to meet certain minimum specs for heavy graphics use, the requirements documented below must be met.
**Course Communications**

Students can communicate directly with the instructor regarding the course material through the course management system (CANVAS) using “Canvas Mail”.

**Course Recordings**

Our class sessions may be audio visually recorded for students in the class to refer back and for enrolled students who are unable to attend live. Students who participate with their camera engaged or utilize a profile image are agreeing to have their video or image recorded. If you are unwilling to consent to have your profile or video image recorded, be sure to keep your camera off and do not use a profile image. Likewise, students who un-mute during class and participate orally are agreeing to have their voices recorded. If you are not willing to consent to have your voice recorded during class, you will need to keep your mute button activated and communicate exclusively using the "chat" feature, which allows students to type questions and comments live. The chat will not be recorded or shared. As in all courses, unauthorized recording and unauthorized sharing of recorded materials is prohibited.

**Course Technology Support**

The Technology Support Center provides computer support for Digital Worlds students who access Zoom, lecture recordings, student equipment, facilities and other technology-based resources. [http://digitalworlds.ufl.edu/support](http://digitalworlds.ufl.edu/support)

For computer assistance related to Zoon, lecture recordings, student equipment, and facilities request please [Submit a Help Ticket](http://digitalworlds.ufl.edu/support) or email [support@digitalworlds.ufl.edu](mailto:support@digitalworlds.ufl.edu).

For support related to account services, technical consulting, mobile device services, software services, administrative support, application support center, and learning support services, please contact the [UF Computing Help Desk](mailto:helpdesk@ufl.edu) available 24 hours a day, 7 days a week at 352-392-4357 or helpdesk@ufl.edu.

**UF Policies**

**University Honesty Policy**

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code ([https://www.dso.ufl.edu/scrr/process/student-conduct-honor-code/](https://www.dso.ufl.edu/scrr/process/student-conduct-honor-code/)) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

**Class Demeanor**
Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

Students Requiring Accommodations
Students with disabilities who experience learning barriers and would like to request academic accommodations should connect with the disability Resource Center. Click here to get started with the Disability Resource Center. It is important for students to share their accommodation letter with their instructor and discuss their access needs, as early as possible in the semester.

Netiquette Communication Courtesy
All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats, more information can be found at: http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf

Software Use
All faculty, staff, and students of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against University policies and rules, disciplinary action will be taken as appropriate. We, the members of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

Student Privacy
There are federal laws protecting your privacy with regards to grades earned in courses and on individual assignments. For more information, please see: http://registrar.ufl.edu/catalog0910/policies/regulationferpa.html

Course Evaluation
Students are expected to provide professional and respectful feedback on the quality of instruction in this course by completing course evaluations online via GatorEvals. Click here for guidance on how to give feedback in a professional and respectful manner. Students will be notified when the evaluation period opens, and can complete evaluations through the email they receive from GatorEvals, in their Canvas course menu under GatorEvals, or via ufl.bluera.com/ufl/. Summaries of course evaluation results are available to students here.

Campus and Academic Resources

U Matter, We Care: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit U Matter, We Care website to refer or report a concern and a team member will reach out to the student in distress.

Counseling and Wellness Center: Visit the Counseling and Wellness Center website or call 352-392-1575 for information on crisis services as well as non-crisis services.
Student Health Care Center: Call 352-392-1161 for 24/7 information to help you find the care you need, or visit the Student Health Care Center website.

University Police Department: Visit UF Police Department website or call 352-392-1111 (or 9-1-1 for emergencies).

UF Health Shands Emergency Room / Trauma Center: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; Visit the UF Health Emergency Room and Trauma Center website.

E-learning technical support: Contact the UF Computing Help Desk at 352-392-4357 or via e-mail at helpdesk@ufl.edu.

Career Connections Center: Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services.

Library Support: Various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center: Broward Hall, 352-392-2010 or to make an appointment 352-392-6420. General study skills and tutoring.


Student Complaints On-Campus: Visit the Student Honor Code and Student Conduct Code webpage for more information.

On-Line Students Complaints: View the Distance Learning Student Complaint Process.

Disclaimer: This syllabus represents the instructor’s current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.