

Beginning Costume

TPA 2232C
Spring 2021

Lab Days: Monday, Tuesday, and Thursdays
1:55pm- 4:55pm via Zoom

Lab location Zoom

Lab Day	Class Number	Section: Password	Zoom Id:
Monday	19744 0616	961-9433- 3416	MonLab
	Tuesday	19745 32091 4182 4183	
		995-4180-4801	TueLab
Thursday	19747 4193	988-8391-5508	ThursLab

*** Please use the **Zoom Conference Tab** via Canvas to access your Lab***

Instructor: Kambrea Lagrosa
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Office hours: by appointment (Email to schedule)

Lab Assistants: Amanda Jones
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Andrea Herrera
andrea.herrera@ufl.edu

Costume Design Professor: Jen Dasher
jdasher@arts.ufl.edu

Costume Technology Professor: Sarah Moench
smoench@arts.ufl.edu

Costume Shop Manager: Megan Szloboda
mszloboda@arts.ufl.edu
Costume Shop: 352-273-0525

Syllabus

The lecture portion of this course will be administered through Canvas asynchronously. The **Lab portion of the course is via Zoom meetings held synchronously once a week as determined by your registration ** Please see top of syllabus for Zoom Links.

Course Description:

The Beginning Costume class is designed to introduce students to the elements of costume design and technology through both online lecture and hands-on participation. The online lecture section of the class will expose the student to the elements and procedures that are utilized in the costume design and execution process. The lab section of this course will give the student the opportunity to participate in the construction and overall production of the wardrobe for each of the shows this semester as well as individual skill-building projects.

Objectives and Outcomes:

1. The student will learn the basic skills and safe practices of costume technology. These skills will include but will not be limited to: hand sewing, machine sewing, and costume crafts.
2. The student will learn the basic costume design processes from conceptualization to realization
3. The student will come to understand the scope of the costume process including the various people involved, their roles, and the planning which costume creation requires.
4. The student will participate in the process of running wardrobe for a theatrical production.

Grading:

The grading scale will be as follows:

A 94-100%	A- 90-93%	
B+ 87-89%	B 83-86%	B- 80-82%
C+ 77-79%	C 73-76%	C- 70-72%
D 68-69%	E 0-67%	

The university grading policies for assigning grade points may be found at <https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

The final grade for the semester will be weighted as follows:

Online quizzes (6 modules, 5 points each)	30%
Discussion Posts	10%
What's In My Closet Project	15%
Buddy Project	20%
Final Costume Design Project	15%
Participation and Attendance	10%

Attendance Policy:

Students who elect to enroll in a hybrid course are expected to participate in in-person instruction. If a student feels unsafe attending in-person, the student must make arrangements with the instructor to “attend” all class meetings synchronously.

You are permitted (1) unexcused absence for the lab portion of this course. You will be required to make up the content of this lab on your own time keeping pace with the lab assignments in the syllabus. After (1) unexcused absence each unexcused absence will lower your final grade by 5%. Two (2) late arrivals and/or early departures to/from class will count as one (1) absence. Three unexcused absences will result in a failing grade in this class.

***COVID-19 Accommodation: Students who are medically required to quarantine will have documentation from a medical provider. Students who self-quarantine must communicate with the instructor and “attend” courses remotely synchronously, when available, or asynchronously if approved by the instructor.**

Excused absences are consistent with university policies in the undergraduate catalog

(<https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/>) and require appropriate documentation.

USE OF ELECTRONIC DEVICES:

The use of cell phones or other mobile devices is prohibited during class; you may use them on your break. Please talk to the lab teacher if there is an emergency in which you need the use of a cell phone.

ONLINE COURSE EVALUATIONS:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu> Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they

are open. Summary results of these assessments are available to students at <https://evaluations.ufl/results/>

HONESTY POLICY:

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by student at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code (<https://sccr.dso.ufl.edu/policies/student-honor-code-student-conduct-code/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any question or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES:

Students with disabilities requesting accommodation should first register with the Disability Resource Center (352-392-8565, <https://disability.ufl.edu/>) by providing appropriate documentation. Once registered, students will receive an accommodation letter, which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER:

<https://counseling.ufl.edu/>, 352-392-1575

E-LEARNING TECHNICAL SUPPORT:

352-392-4357 (select option 2) or email to Learning-support@ufl.edu <http://helpdesk.ufl.edu/>

UNIVERSITY POLICE:

352-392-1111 or 911 for emergencies

RECOMMENDED TEXTS:

- Basic Sewing for Costume Construction (2nd Edition)

COURSE SUPPLIES:

- Rendering supplies in preferred medium (i.e. colored pencil, watercolor etc.) will be required for the final Design Project.
- Craft Kits will be provided, to enable you to complete class assignments. Students will be required to **PICK UP KITS FROM COSTUME SHOP AT A SPECIFIED TIMES. (Failure to do so will result in the student’s responsibility to provide their own supplies)**

**** If there is a issue with available pickup times please contact instructor in advance for possible alternatives****

Buddy (Sewing Project):

Buddy is assigned to help you learn and understand the most commonly used basic hand and machine sewing techniques that we use in the shop and where you would see them used. ****you can find step-by-step instructions for this on canvas. Please read and print out the Handbook and bring it to the first Buddy workday****

What's In My Closet Project: ***You can find instructions for this project on canvas***

FINAL DESIGN PROJECT: ***You can find instructions for this project on canvas***

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Spring 2021 Schedule

Attention: You will need to complete each class assignment PRIOR to your schedule lab session.

Classes begins Monday, January 11st, 2021

Lab attendance begins Monday, January 11st, 2021

DATES	Class Assignments	LAB
Week 1: January 11 th – January 15 th	<ul style="list-style-type: none"> ■ Read the welcome on the course home page and view the welcome video. ■ Complete the syllabus/handbook survey ■ View the lectures on Fabrics and Dye. ■ Complete the Fabric and Dye quiz by Sunday January 17th at 11:59pm 	<ul style="list-style-type: none"> ■ Introductions ■ Syllabus
Week 2: January 18 th - January 22 nd	<ul style="list-style-type: none"> ■ View the videos Wardrobe Tips and Information from Students. ■ Read the handout <i>Wardrobe Responsibilities and Requirements</i> ■ View the lectures on Wardrobe (Dos and Don'ts, Plotting and Check-in and Cleaning and Caring) ■ Complete Wardrobe Quiz by Sunday January 24th at 11:59pm 	NO LABS
Week 3: January 25 th – January 29 th	<ul style="list-style-type: none"> ■ View the lectures in Sewing Module. ■ Complete Sewing quiz by Sunday January 31st at 11:59pm 	<ul style="list-style-type: none"> ■ Intro to Costume Construction
Week 4: February 1 st – February 5 th	<ul style="list-style-type: none"> ■ Read and Print the “Buddy” Handbook 	<ul style="list-style-type: none"> ■ Sewing Basics ■ Practice Sample & Refine Skills
Week 5: February 8 th – February 12 th	<ul style="list-style-type: none"> ■ View the lectures on Crafts: Design and Draw a Mask, Creating a Mask, Craft Items and Costume Props, and Wigs ■ Complete the Crafts quiz by Sunday February 14th at 11:59 pm 	<ul style="list-style-type: none"> ■ Sewing Basics ■ Practice Sample & Refine Skills
Week 6: February 15 th – February 19 th	<ul style="list-style-type: none"> ■ Write Character analysis for your “Buddy” ■ Discussion Post #1: Buddy Character Analysis due by Sunday February 21st at 11:59pm 	<ul style="list-style-type: none"> ■ Start Work on Buddy ■ Sewing Basics ■ Practice Sample & Refine Skills
Week 7: February 22 nd - February 26 th No Thursday Lab February 25th	<ul style="list-style-type: none"> ■ Fiber, Fabric, and Filament Identification ■ Complete and Submit What’s in My Closet Project by Sunday February 28th 11:59pm 	<ul style="list-style-type: none"> ■ Work on Buddy ■ Sewing Basics ■ Practice Sample & Refine Skills
Week 8: March 1 st – March 5 th	<ul style="list-style-type: none"> ■ View the Performer’s Relationship with the Costume Module ■ Complete Written Response by Sunday March 7th 	<ul style="list-style-type: none"> ■ Work on Buddy ■ Sewing Basics ■ Practice Sample & Refine Skills

Week 9: March 8 th - March 12 th	<ul style="list-style-type: none"> ■ View the lectures on Script Analysis, Getting the Idea, and Research in Design Module. ■ Complete Design quiz by Sunday March 14th at 11:59pm 	<ul style="list-style-type: none"> ■ Work on Buddy ■ Sewing Basics ■ Practice Sample & Refine Skills
Week 10: March 15 th – 19 th	<ul style="list-style-type: none"> ■ Mini- Design Project ■ Buddy Project Due by Sunday March 21st at 11:59 pm 	<ul style="list-style-type: none"> ■ Buddy Presentations ■ Design process: tips and tricks
Week 11: March 22 nd - March 26 th	<ul style="list-style-type: none"> ■ Mini-Design Project ■ Mini-Design Project Due by Sunday March 28th at 11:59 pm 	<ul style="list-style-type: none"> ■ Design process: tips and tricks
Week 12: March 29 th – April 2 nd	<ul style="list-style-type: none"> ■ Review Module on <i>The Nutcracker</i> for the final Design Project ■ Discussion Post #2: Your informal analysis on <i>Nutcracker</i> by Sunday April 4th at 11:59 pm 	<ul style="list-style-type: none"> ■ In Lab Discussion: <i>The Nutcracker</i>
Week 13: April 5 th – April 9 th	<ul style="list-style-type: none"> ■ Discussion Post #3: Share your 1st ideas for your design approach for The Nutcracker Final Design Project by Sunday April 11th at 11:59pm 	<ul style="list-style-type: none"> ■ Final Design Project Q&A
Week 14: April 12 th – April 16 th	<ul style="list-style-type: none"> ■ Discussion Post #3 response: respond to two other students' (not in your lab) approaches by Sunday April 18th at 11:59pm 	<ul style="list-style-type: none"> ■ Final Design Project Q&A
Week 15: April 19 th - April 23 rd	<ul style="list-style-type: none"> ■ Final Design Project due online by FRIDAY April 23rd at 11:59pm 	<ul style="list-style-type: none"> ■ Present Final Design Project Presentations
Week 16: April 26 th – April 30 th	NO CLASS	NO LAB

****This Syllabus and the accompanying
schedule are subject to change at the
instructor's discretion****