

Scene Painting TPA 5079 Credit Hours: 3
Spring 2021
The University of Florida – College of Fine Arts
School of Theatre & Dance
Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday – 2^h and 3th period

Office Hours: Monday, 6th -7th period or by appointment

Office: Room 206

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This class is not a face-to-face class. ALL Classes meet via ZOOM!

Course Objectives: - The purpose of this class is to learn about the techniques, tools, language, and methods of scenic artists.

The class provides a laboratory for the practice of scenic painting procedures and guides the student to develop basic skills in color mixing, representing different textures and representing the volume by using the light and the shadow.

The class also prepares students to present and discuss their work, as they will do in a professional situation.

Class time will be used also to identify strengths as well as areas for improvement in order to broaden and refine individual abilities.

- **PROGRAM OUTCOMES:** This course addresses the following program outcomes:

1. Developing skills necessary to efficiently execute a paint elevation on typical theatrical surfaces.
2. Providing students with training that will enable them to actively participate in the painting process of the scenery for live performance.

LEARNING OUTCOMES: After completing this course, students should be able to:

1. Communicate and discuss with the set designer challenges and options related to a specific painted elevation.
2. Assess the techniques involved in reproducing a particular painted elevation on a large scale surface.
3. Reproduce a painted elevation on a large scale surface.

Text: Scenic Art for the Theatre by Susan Crabtree and Peter Beudert
Focal Press; 3 edition (November 29, 2011); ISBN-10: 0240812905

Students requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation.

Required Materials

-full set of Rosco scenic lining brushes.

Attendance: Is mandatory. The student is allowed to miss two classes. Any other unexcused absences will result in the student's grade being lowered.
Be prepared to paint each class session.

Due Dates:

Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will effect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two session late without approval it will be regarded as a failure.

Assignments:

-four painting projects to be done on a personal scenic flat that will be built in class.

- 1. Create two different textures:** marble and wood
- 2. Faux painting: entablatures** (2 of them, one on top of each of the textures)
- 3. ornament with drapery**

4. a poster of choice. Prior approval of instructor is required.

ALL Classes meet via ZOOM.

Week I

Jan. 12

- orientation, overview, objectives
- Questions about the Syllabus and about the class

Jan. 14

- tools and the paint shop;
 - color mixing and color theory
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Week II

Jan. 19

- preparing/building the flats for painting

Chapter 1, 2

Jan. 21

- short exercises on mixing colors

Chapter 3, 4, 5

Week III

Jan. 26

- applying techniques
- demonstration: faux finishes (wood and marble)
- Step 1: working on wood texture
- studio work on **Project #1**

Chapter 6

Chapter 7

Jan. 28

No Class (URTA recruiting event)

Week IV

Feb. 2

- studio work on **Project #1**

Chapter 9

Feb. 4
-studio work on **Project #1**

Chapter 10

Week V

Feb. 9
-studio work on **Project #1**

Feb. 11
Project #1 Due: presentation and class critique

Week VI

Feb. 16
-demonstration: using shadow and highlights to create a 3D illusion
Step 2: creating the faux 3D entablature on both wood and marble texture

Feb. 18
-studio work on **Project #2**

Week VII

Feb. 23
-studio work on **Project #2**

Feb. 25
NO CLASS

Week VIII

Mar. 2
Project #2 Due: presentation and class critique

Mar. 4
-demonstration: Drapery
-studio work on **Project #3**

Week IX

Mar. 9

-studio work on **Project #3**

Mar. 11

-studio work on **Project #3**

Week X

Mar. 16

-studio work on **Project #3**

Mar. 18

-studio work on **Project #3**

Week XI

Mar. 23

-studio work on **Project #3**

Mar. 25

-studio work on **Project #3**

Week XII

Mar. 30

Project #3 Due: presentation and class critique

Apr. 1

-**demonstration: laying out a graphic**

-studio work on **Project #4**

Chapter 8

Week XIII

Apr. 6

-studio work on **Project #4**

Apr. 8

-studio work on **Project #4**

Week XIV

Apr. 13

-studio work on **Project #4**

Apr. 15

-studio work on **Project #4**

Week XV

Apr. 20

Project #4 Due: presentation and class critique

Grade Breakdown:

Project #1	200	20%
Project #2	200	20%
Project #3	200	20%
Project #4	200	30%
Class Participation	200	10%
	1000	100%

Grading Policy Score	Percent	Grade	Grade Points
934-1000	93.4-100	A	4.00
900-933	90.0-93.3	A-	3.67
867-899	86.7-89.9	B+	3.33
834-866	83.4-86.6	B	3.00
800-833	80.0-83.3	B-	2.67
767-799	76.7-79.9	C+	2.33
734-766	73.4-76.6	C	2.00
700-733	70.0-73.3	C-	1.67
667-699	66.7-69.9	D+	1.33
634-666	63.4-66.6	D	1.00
600-633	60.0-63.3	D-	0.67
0-599	0-59.9	E	0.00

Please refer to your student handbook for the University's honesty policy regarding cheating and the use of copyrighted materials.

This syllabus is subject to change during the semester.