Graduate Detail Design
TPA 6054
Fall 2018
Monday/Wednesday 10:40-12:35
CON 0218

Instructor:
Jen Dasher
jdasher@arts.ufl.edu
Office #204
Office Hours: By Appointment

OBJECTIVES:

1. To develop an understanding of 20th C. Costume History and how it integrates into Costume Design.
2. To deepen the understanding and appreciation of the fundamentals of design as integrated into costume design.
3. To dissect the psychology of character and how we communicate this through visual choice as Costume Designers.
4. To fully and clearly express design ideas through visual and verbal communication.

OUTCOMES:

1. Student will be able to fully analyze a character and apply choices in multiple periods to that character.
2. Student will connect to a diverse range of social, political, cultural, and economic factors impacting the clothing of the 20th C.
3. Student will gain psychological analyzation skills deepening their understanding of self.
4. Student will gain drawing, rendering, and organizational skills.

REQUIRED TEXTS:

Script of your choice (to be approved)
Costume History - Torta and Eubank

USEFUL TEXTS:

The Magic Garment: Rebecca Cunningham
Costume Character Figure Drawing: Tan Huaixiang
Drawing and Rendering for The Theatre: Clare P. Rowe

Art supplies will be needed based on selected medium.

GRADING:

The grading scale will be as follows:

A	94-100 %
A-	90-93%
B+	87-89%
B	83-86%
B-	80-82%
C+	77-79%
C	73-76%
C-	70-72%
D	68-69%
E	0-67%

The university grading policies for assigning grade points may be found at https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

The final grade for the semester will be weighted as follows:

Design Project	50 %
Weekly Designs	40 %
Research Slides	10 %

Late work will be reduced by one letter grade per class meeting.

ATTENDANCE REQUIREMENTS:

Attendance is required. You are permitted 1 absence through the course of the semester for ANY reason. Instructor does not require documentation or explanation. Once you have used this 1 absence you will be penalized for missing class. Absences will affect your final grade, which will be lowered one-half of a letter grade per additional absence. Two tardy arrivals will equal one absence.

Three unexcused absences will result in a failing grade in this class.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https:/catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

ATTENDANCE AT PERFORMANCES:

Since production is the laboratory for all theater courses, attendance at all main stage Department of Theater and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these
productions may be required in class.

USE OF ELECTRONIC DEVICES:

The use of cell phones or other mobile devices is disruptive, and therefore is PROHIBITED during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period.

ONLINE COURSE EVALUATIONS:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students
https://evaluations.ufl.edu/results/

HONESTY POLICY:

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have
neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352- 392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities
should follow this procedure as early as possible in the semester.

PROJECTS:

DESIGN PACKAGE: Each student selects a script to take through the design process. Complete design process includes: Design Contract, Design Schedule, Written Design Concept and Character Analysis, Paperwork (scene breakdown, costume plot, pieces list, detailed proposed budget, detailed sourcing), Research, Sketches, Swatches, Renderings, Draper Packet. Project will begin first day of class and be the final project. Details for each designer based on script will be handed out separately. Grades will be based on designer's final design package.

WEEKLY DESIGNS: Weekly designs will utilize the same deep character psychology and apply costume choices from the time period being addressed that week. A finalized character design is a completed rendering plate. See Rendering Plate Guidelines in Canvas Files.

RESEARCH SLIDES: Students will create slides based on the period being discussed in class that week. Slides should include images and facts of the time period and/or video links to appropriate material to represent the period. The goal of this project is to prepare students to teach a Survey of Costume History in their career.

WEEKLY SCHEDULE

Week	Topic	Assignment Due on MONDAY
Aug. 26-31	1900-1910	1900-1910 Slides
Sept. 1-7	1910-1920	Script Proposal 1910-1920 Slides 1900-1910 Renderings
Sept. 8-14	The Roaring Twenties	The Roaring Twenties Slides 1910-1920 Renderings
Sept. 15-21	The Thirties	The Thirties Slides Roaring Twenties Renderings Design Package Contract and Calendar
Sept. 22-28	World War II	World War II Slides The Thirties Renderings
Sept. 29- Oct. 5	The New Look	The New Look Slides World War II Renderings
Oct. 6-12	The Fifties	The Fifties Slides The New Look Renderings
Oct. 13-19	The Sixties	The Sixties Slides The Fifties Renderings Design Package Check In
Oct. 20-26	The Seventies	The Seventies Slides The Sixties Renderings
Oct. 27 - Nov. 2	1960s/1970s Counter Culture	The Seventies Renderings
Nov. 3 - 9	The Eighties	The Eighties Slides 1970's Counter Culture Renderings
Nov 4- 16	The Nineties	The Nineties Slides The Eighties Renderings
Nov 17- 23		Design Package Check In The Nineties Renderings
Nov. 24-30	NO CLASS - THANKSGIVING	
Dec. 1-7		Completed Design Package (DUE WED.)