Applied Theatre

THE 6950

Spring 2019

Instructor: Jennifer Dasher

jdasher@arts.ufl.edu

Office: TBA; Hours by Appointment

MEETINGS: Please refer to the production calendar for all required meetings and rehearsals.

COURSE OBJECTIVES:

- To provide students with the opportunity to design a realized show.
- To develop a defined, successful design process that will transition to the professional world.
-To build and improve design skills at all phases of the process.

ETTIQUETTE: Please maintain professional etiquette during all meetings and rehearsals, including silencing cell phones, using appropriate language, treating peers with respect, and remembering at all times that this is a collaborative art form.

ATTENDANCE: Attendance at all meetings and rehearsals is mandatory. More than one unexcused absence at a meeting will result in a failing grade. One unexcused absence at a dress rehearsal will result in a failing grade. Excused absences must, in so far as circumstances allow, be arranged with the instructor ahead of time.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https:/catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

HONESTY POLICY:
UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/) specifies a number of

behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES:
Students with disabilities requesting accommodations should first register with the Disability Resource Center (352- 392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER:
http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575

UNIVERSITY POLICE: 392-1111 or 911 for emergencies

COURSEWORK:

For all work you should utilize standards learned in Design I and must address EVERY Costume for EVERY Character.

1. Research: Presented and uploaded to Basecamp.

2. Sketches: Presented and uploaded to Basecamp.

3. Renderings: Presented and uploaded to Basecamp.

4. Design Paperwork Package: uploaded and updated weekly on Basecamp.
    Includes: Costume Plot, Piece List, Cost-Out, Draper Packets

5. Realized Design:

    Purchasing

    Collaboration with Costume Shop (Fittings, Alterations, Builds)

    Collaboration with Director, Design Team

    Wardrobe Preparation

GRADING: LATE WORK WILL NOT BE GRADED.

Research   10%

Sketches	10%
Renderings	15%
Design Paperwork	15%
Realized Design	50%

The grading scale will be as follows:

A 94-100 %`
A- 90-93%
B+ 87-89%
B 83-86%
B- 80-82%
C+ 77-79%
C 73-76%
C- 70-72%
D 68-69%
E 0-67%

The university grading policies for assigning grade points may be found at
https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx