Individual Study THE 4905 Spring 2019 The University of Florida – College of Fine Arts School of Theatre & Dance Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday – 2^h and 3th period **Office Hours:** Wednesday, 6th -7th period or by appointment **Office:** Room 206 **E-mail:** mciupe@ufl.edu

Course Objectives: - The purpose of this class is to learn about the techniques, tools, language, and methods of scenic artists.

The class provides a laboratory for the practice of scenic painting procedures and guides the student to develop basic skills in color mixing, representing different textures and representing the volume by using the light and the shadow.

The class also prepares students to present and discuss their work, as they will do in a professional situation.

Class time will be used also to identify strengths as well as areas for improvement in order to broaden and refine individual abilities.

- **<u>PROGRAM OUTCOMES</u>**: This course addresses the following program outcomes:

1. Developing skills necessary to efficiently execute a paint elevation on typical theatrical surfaces.

2. Providing students with training that will enable them to actively participate in the painting process of the scenery for live performance.

LEARNING OUTCOMES: After completing this course, students should be able to:

1. Communicate and discuss with the set designer challenges and options related to a specific painted elevation.

2. Asses the techniques involved in reproducing a particular painted elevation on a large scale surface.

3. Reproduce a painted elevation on a large scale surface

<u>Text:</u> Scenic Art for the Theatre by Susan Crabtree and Peter Beudert Focal Press; 3 edition (November 29, 2011); ISBN-10: 0240812905

Students requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation.

Required Materials

-full set of Rosco scenic lining brushes.

<u>Attendance</u>: Is mandatory. The student is allowed to miss two classes. Any other unexcused absences will result in the student's grade being lowered.

Be prepared to paint each class session.

Due Dates:

Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will effect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two session late without approval it will be regarded as a failure.

Assignments:

-four painting projects to be done on a personal scenic flat that will be built in class.

-1. two entablatures. One in marble and one in wood

- -2. ornament with drapery
- -3. a poster of choice. Prior approval of instructor is

required.

-4.copy of a painting. Prior approval of instructor is

required.

Week I (Jan. 8 - 10)	
-orientation, overview, objectives -tools and the paint shop; -color mixing and color theory	
Week II (Jan. 15 -16)	
-preparing/building the flats for painting -short exercises on mixing colors	Chapter 1, 2 Chapter 3, 4, 5
Week III (Jan. 22 – 24)	
-applying techniques -demonstration: faux finishes: wood and marble Step 1: working on wood texture -studio work on Project #1 <u>Mihai will be out of town on January 24th.</u>	Chapter 6 9 Chapter 7
Week IV (Feb. 5 – 7)	
-studio work on Project #1 Step 1: working on wood and marble texture	Chapter 9 Chapter 10
Week V (Feb. 12 – 14)	
-studio work on Project #1 -demonstration: using shadow and highlights to Step 2: creating the faux 3D entablature on both marble texture	
Week VI (Feb. 19 – 21)	
-studio work on Project #1, Step 2 - Project #1 due	

Week VII (Feb. 26 – 28)	
-demonstration: Drapery -studio work on Project #2	
Week VIII (Mar. 4 – 8) SPRING BREAK	
Week IX (Mar. 12 – 14)	
-studio work on Project #2 - Project #2 due	
Week X (Mar. 19 - 21)	
-demonstration: laying out a graphic Chapter 8 -studio work on Project #3	
Week XI (Mar. 26 - 28)	
-studio work on Project #3	
Week XII (Apr. 2 - 4)	
-studio work on Project #3 - Project #3 due	
Week XIII (Apr. 9- 11)	
-studio work on Final Project	
Week XIV (Apr. 16- 18)	
-studio work on Final Project	

-studio work on Final Project -Final Project due at scheduled exam time

Grading: Projects Total 25% each 100%

Grading will be based upon presentation quality, composition, and perceived growth in the painting process and research skills.

Please refer to your student handbook for the University's honesty policy regarding cheating and the use of copyrighted materials.

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results/."

This syllabus is subject to change during the semester.