

Scene Painting TPA 5079
Spring 2019
The University of Florida – College of Fine Arts
School of Theatre & Dance
Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday – 2^h and 3th period

Office Hours: Wednesday, 6th -7th period or by appointment

Office: Room 206

E-mail: mciupe@ufl.edu

Course Objectives: - The purpose of this class is to learn about the techniques, tools, language, and methods of scenic artists.

The class provides a laboratory for the practice of scenic painting procedures and guides the student to develop basic skills in color mixing, representing different textures and representing the volume by using the light and the shadow.

The class also prepares students to present and discuss their work, as they will do in a professional situation.

Class time will be used also to identify strengths as well as areas for improvement in order to broaden and refine individual abilities.

- **PROGRAM OUTCOMES:** This course addresses the following program outcomes:

1. Developing skills necessary to efficiently execute a paint elevation on typical theatrical surfaces.
2. Providing students with training that will enable them to actively participate in the painting process of the scenery for live performance.

LEARNING OUTCOMES: After completing this course, students should be able to:

1. Communicate and discuss with the set designer challenges and options related to a specific painted elevation.
2. Asses the techniques involved in reproducing a particular painted elevation on a large scale surface.
3. Reproduce a painted elevation on a large scale surface

Text: Scenic Art for the Theatre by Susan Crabtree and Peter Beudert
Focal Press; 3 edition (November 29, 2011); ISBN-10: 0240812905

Students requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation.

Required Materials

-full set of Rosco scenic lining brushes.

Attendance: Is mandatory. The student is allowed to miss two classes. Any other unexcused absences will result in the student's grade being lowered.

Be prepared to paint each class session.

Due Dates:

Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will effect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two session late without approval it will be regarded as a failure.

Assignments:

-four painting projects to be done on a personal scenic flat that will be built in class.

-1. two entablatures. One in marble and one in wood

-2. ornament with drapery

-3. a poster of choice. Prior approval of instructor is required.

-4. copy of a painting. Prior approval of instructor is required.

Week I (Jan. 8 - 10)

- orientation, overview, objectives
 - tools and the paint shop;
 - color mixing and color theory
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Week II (Jan. 15 -16)

- preparing/building the flats for painting
- short exercises on mixing colors

Chapter 1, 2
Chapter 3, 4, 5

Week III (Jan. 22 – 24)

- applying techniques
- demonstration: faux finishes: wood and marble**
- Step 1: working on wood texture**
- studio work on **Project #1**
- Mihai will be out of town on January 24th.**

Chapter 6

Chapter 7

Week IV (Feb. 5 – 7)

- studio work on **Project #1**
- Step 1: working on wood and marble texture**

Chapter 9
Chapter 10

Week V (Feb. 12 – 14)

- studio work on **Project #1**
 - demonstration: using shadow and highlights to a 3D illusion**
 - Step 2: creating the faux 3D entablature on both wood and marble texture**
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Week VI (Feb. 19 – 21)

- studio work on **Project #1, Step 2**
- Project #1 due**

Week VII (Feb. 26 – 28)

- demonstration: Drapery
 - studio work on **Project #2**
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Week VIII (Mar. 4 – 8) SPRING BREAK

Week IX (Mar. 12 – 14)

- studio work on **Project #2**
 - Project #2 due**
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Week X (Mar. 19 - 21)

- demonstration: laying out a graphic**
 - studio work on **Project #3**
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Chapter 8

Week XI (Mar. 26 - 28)

- studio work on **Project #3**
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Week XII (Apr. 2 - 4)

- studio work on **Project #3**
 - Project #3 due**
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Week XIII (Apr. 9- 11)

- studio work on **Final Project**
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Week XIV (Apr. 16- 18)

- studio work on **Final Project**

Week XV (Apr. 23)

- studio work on **Final Project**
- Final Project due at scheduled exam time**

<u>Grading:</u> Projects	25% each
Total	100%

Grading will be based upon presentation quality, composition, and perceived growth in the painting process and research skills.

Please refer to your student handbook for the University's honesty policy regarding cheating and the use of copyrighted materials.

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://evaluations.ufl.edu/results/>."

This syllabus is subject to change during the semester.