

SPECIAL TOPICS DIGITAL DRAMA AND STORYTELLING

COURSE NUMBER: DIG6931C	INSTRUCTOR: DR. KYLE BOHUNICKY
SEMESTER/YEAR: SPRING2019	OFFICE LOCATION/HOURS: M 9 – 11:30 AM
CREDIT HOURS: 3.0	CONTACT EMAIL: KYLE@DIGITALWORLDS.UFL.EDU
CLASS LOCATION: TBA	CONTACT PHONE: (352) 294-2000
CLASS MEETING TIME(S): T 9 - 11	COURSE WEBSITE: elearning.ufl.edu

COURSE DESCRIPTION

Digital Storytelling explores the application of narrative and story to digital interactive media and theater. Students will explore how various narrative traditions and theories can be used to tell stories through digital games, VR, and AR.

PREREQUISITE KNOWLEDGE AND SKILLS

- Admission to the MiDAS program and instructor’s consent.

PURPOSE OF COURSE

In this course, students will learn about and experiment with integrating various modes of storytelling into interactive forms of drama. Ultimately, this course will help to prepare students for storytelling with cutting edge digital technology.

COURSE GOALS AND/OR OBJECTIVES: *By the end of this course, students will be able to:*

1. Apply narrative theory to digital games, VR environments, and AR applications
2. Understand core components of storytelling
3. Harness the cultural functions of a variety of story structures
4. Understand varying cultural storytelling practices and how they interact in digital media
5. Create experimental digital stories that harness the unique properties of different multimedia tools

COURSE SCHEDULE:

This schedule is only a guide and is subject to change.

Week	Topic	Assignments
1 (1/8)	Intro	
2 (1/22)	Miller, C. H. 2004. <i>Digital Storytelling: A Creator’s Guide to Interactive Entertainment</i> . Amsterdam	
3 (2/5)	Ryan, M-L., & Thon, J-N. 2014. <i>Storyworlds across Media: Toward a Media-Conscious Narratology</i> . Lincoln & London.	
4 (2/19)	Jayemanne, D. 2017. <i>Performativity in Art, Literature, and Videogames</i> . Cham.	
5 (3/15)	Ryan, M-L. 2006. <i>Avatars of Story</i> . Minneapolis.	

DIG6931C – SPECIAL TOPICS DIGITAL DRAMA AND STORYTELLING

	---, 2004. <i>Narrative across Media: The Languages of Storytelling</i> . Lincoln.	
6 (3/26)	Laurel, B. 1993. <i>Computers as Theatre</i> . Laflin.	
7 (4/9)	Kattenbelt, C., & Chapple, F. 2006. <i>Intermediality in Theatre and Performance</i> . Amsterdam & New York	
8 (4/23)	Leonhardt, N. 2019. <i>The Routledge Companion to Digital Humanities in Theatre and Performance</i> . New York. (to be published in February 2019) or Wardrip-Fruin, N. & Harrigan, P. 2003. <i>First Person: New Media as Story, Performance, and Game</i> . Cambridge.	Final Due

REQUIRED TEXTBOOKS AND SOFTWARE:

- Miller, C. H. 2004. *Digital Storytelling: A Creator’s Guide to Interactive Entertainment*. Amsterdam
- Ryan, M-L., & Thon, J-N. 2014. *Storyworlds across Media: Toward a Media-Conscious Narratology*. Lincoln & London.
- Jayemanne, D. 2017. *Performativity in Art, Literature, and Videogames*. Cham.
- Ryan, M-L. 2006. *Avatars of Story*. Minneapolis.
- ---, 2004. *Narrative across Media: The Languages of Storytelling*. Lincoln.
- Laurel, B. 1993. *Computers as Theatre*. Laflin.
- Kattenbelt, C., & Chapple, F. 2006. *Intermediality in Theatre and Performance*. Amsterdam & New York
- Leonhardt, N. 2019. *The Routledge Companion to Digital Humanities in Theatre and Performance*. New York. (to be published in February 2019)
- Wardrip-Fruin, N. & Harrigan, P. 2003. *First Person: New Media as Story, Performance, and Game*. Cambridge

COURSE FEES:

Course fees are assessed for certain courses to offset the cost of materials or supply items consumed in the course of instruction. A list of [approved courses and fees](#) is published in the Schedule of Courses each semester. (UF-3.0374 Regulations of the University of Florida).

Material and supply and equipment use fee information is available from the academic departments or from the schedule of courses (Florida Statutes 1009.24). The total course fee for this class is \$0.00

The total course fee for each course is listed on the UF Schedule of Courses. (<https://registrar.ufl.edu/soc/>).

EVALUATION OF GRADES

Assignment	Total Points	Percentage of Grade
Final Project	100	50%
Participation – Students are expected to actively participate in class discussions, both in class as well as in class online forums outside class meetings.	100	50%

GRADING SCALE:

Letter Grade	% Equivalency	GPA Equivalency
A	94 – 100%	4.0
A-	90 – 93%	3.67
B+	87 – 89%	3.33
B	84 – 86%	3.00
B-	80 – 83%	2.67
C+	77 – 79%	2.33
C	74 – 76%	2.00
C-	70 – 73%	1.67
D+	67 – 69%	1.33
D	64 – 66%	1.00
D-	60 – 63%	.67
E, I, NG, S- U, WF	0 – 59%	0.00

More information on grades and grading policies is here:

<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

COURSE POLICIES:**PARTICIPATION / ATTENDANCE**

No meetings may be missed unless there is an emergency or a reason that falls under UF policy. Conversations must be engaged and lively, demonstrating that the material has been fully read.

MAKE-UP POLICY

Readings and any assignments cannot be completed late unless allowed by UF policy.

COURSE COMMUNICATIONS

You may communicate directly with the Instructor regarding the course material through the course management system (CANVAS). Electronic communication must demonstrate a formal tone and style and, unless absolutely urgent, will be responded to M-F from 9 AM to 5 PM.

COURSE TECHNOLOGY SUPPORT:

The [Technology Support Center](http://digitalworlds.ufl.edu/support) provides computer support for Digital Worlds students who access Visimeet, lecture recordings, student equipment, facilities and other technology-based resources. <http://digitalworlds.ufl.edu/support>

For computer assistance related to Visimeet, lecture recordings, student equipment, and facilities request please [Submit a Help Ticket](#) or email support@digitalworlds.ufl.edu.

For support related to account services, technical consulting, mobile device services, software services, administrative support, application support center, and learning support services, please contact the [UF Computer Help Desk](#) available 24 hours a day, 7 days a week at 352-392-4357 or helpdesk@ufl.edu.

UF POLICIES:

UNIVERSITY HONESTY POLICY

UF students are bound by The Honor Pledge that states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The [Honor Code](#) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

CLASS DEMEANOR

Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

STUDENTS REQUIRING ACCOMMODATIONS

Students with disabilities requesting accommodations should first register with the [Disability Resource Center](#) (352-392-8565) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

NETIQUETTE COMMUNICATION COURTESY

All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats, more information can be found at: <http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf>

ONLINE COURSE EVALUATIONS

Students are expected to provide feedback on the quality of instruction in this course by completing [online evaluations](#). Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at [evaluation results](#).

CAMPUS RESOURCES

HEALTH AND WELLNESS

U Matter, We Care

If you or a friend is in distress, please contact umatter@ufl.edu or 352 392- 1575 so that a team member can reach out to the student.

Counseling and Wellness Center

<http://www.counseling.ufl.edu/cwc/Default.aspx>, 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

Sexual Assault Recovery Services (SARS)

Student Health Care Center, 392-1161.

University Police Department, 392-1111 (or 9-1-1 for emergencies). <http://www.police.ufl.edu/>

ACADEMIC RESOURCES

E-learning technical support, 352-392-4357 (select option 2) or e-mail to Learning-support@ufl.edu. <https://lss.at.ufl.edu/help.shtml>.

Career Resource Center, Reitz Union, 392-1601. Career assistance and counseling.

<http://www.crc.ufl.edu/>

Library Support, <http://cms.uflib.ufl.edu/ask>. Various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center, Broward Hall, 392-2010 or 392-6420. General study skills and tutoring.

<http://teachingcenter.ufl.edu/>

Writing Studio, 302 Tigert Hall, 846-1138. Help brainstorming, formatting, and writing papers.

<http://writing.ufl.edu/writing-studio/>

Student Complaints Campus:

https://www.dso.ufl.edu/documents/UF_Complaints_policy.pdf

On-Line Students Complaints:

<http://www.distance.ufl.edu/student-complaint-process>

DIG6931C – SPECIAL TOPICS DIGITAL DRAMA AND STORYTELLING

Disclaimer: This syllabus represents the instructor's current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.