DIG 3020 FOUNDATIONS OF DIGITAL CULTURE

COURSE NUMBER: DIG 3020
CREDIT HOURS: 3

SEMESTER/YEAR: FALL 2018
CLASS LOCATION: NRG 205 – THE PICT

CLASS MEETING TIMES: TUE PERIOD 7
(1:55 PM – 2:45 PM EST) AND THURSDAY
PERIODS 7 AND 8 (1:55 PM – 3:50 PM EST)

INSTRUCTOR: Prof James Oliverio
OFFICE LOCATION/HOURS: FAA 102 – WED 1-3PM

CONTACT PHONE: (352) 294-2000
COURSE WEBSITE: DIGITALWORLDS.UFL.EDU/PROGRAMS/BA-IN-DAS/

CONTACT EMAIL: PLEASE USE CANVAS MAIL FOR ALL COURSE-RELATED CORRESPONDENCE

COURSE DESCRIPTION
An interdisciplinary overview of the technological and cultural developments that continue to shape the modern world. The focus is on the four trajectories of Technology, Communications, Commerce, and the Arts, and how these four “pillars” support the foundations of Digital Culture across the time span from the birth of Thomas Edison to the death of Steve Jobs.

PREREQUISITE KNOWLEDGE AND SKILLS
Admission to BA in DAS or Consent of Instructor.

PURPOSE OF COURSE
The focus of this course is on the ever-expanding array of relationships that constitute digital culture – international social and cultural practices, business and marketplace structures, and emerging technological forms that have resulted from the multi-faceted developments of the late 20th and early 21st century.

COURSE GOALS AND/OR OBJECTIVES: By the end of this course, students will be able to:

• Explain the impact and importance of pioneering individuals and cultural developments of the 20th and early 21st centuries
• Analyze the interconnectedness of technology and culture from diverse sociotechnical perspectives
• Compare and contrast how technology drives culture and vice versa
• Design and develop a research presentation that gives an in-depth look at a historical development from at least two divergent perspectives
• Interpret the ramifications of historical developments and prognosticate a future scenario wherein current technological and culture trends will have resulted in a change to a significant aspect of global culture

Course schedule:
This course incorporates lecture, and discussion, group learning projects and student-created presentations. Individual assignments will be explained in detail as the course progresses. The FINAL Exam TIME SCHEDULED for this COURSE will be announced in advance of each semester by the University of Florida Registrar’s Office at http://www.isis.ufl.edu (Links to an external site.) Group 13B. Wednesday December 13 10am-12pm.
<table>
<thead>
<tr>
<th>Week</th>
<th>Topic Areas</th>
<th>Assignments / Quizzes Given</th>
<th>Assignments Due</th>
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</thead>
</table>
| 1    | 1) Introduction, 4 Pillars, Procedural issues, Syllabus  
2) Overview: Technology, Arts, Communications & Commerce  
3) Assignment: Prefixes                                                                                                                            | "Practice Quiz"  
• Assignment: Prefixes                                                                                                                                  |                                    |
| 2    | 1) Pre-20th Century Diverse Cultural Traditions  
2) European Cultural Developments  
3) The Industrial Revolution(s): Part I                                                                                                               | • A Significant Pre-20th Century Culture (.mp4)  
• Due: Prefixes                                                                                                                                             |                                    |
| 3    | 1) Invention, Industry, World War I  
2) Early Motion Pictures  
3) Early Animation, Sound, Mass Audience Storytelling                                                                                                   |                                    |                                    |
| 4    | 1) European & American Arts & Entertainment Developments  
2) Wireless Communication and Cybernetic Theory  
3) World War II & the Rise of Military Industrial Complex                                                                                               | Quiz 1  
• Due: A Significant Pre-20th Century Culture (.mp4)                                                                                                    |                                    |
| 5    | 1) Comics, Censors, and Cinema  
2) Tubes, Transistors, and Electronic Technology  
3) Beatnks, Burroughs, and Video Games Part 1                                                                                                            | • Research Profile (.mp4)                                                                                                                                    |                                    |
| 6    | 1) The Seminal Sixties, Part One  
2) Arts & Society in Flux  
3) The Mother of all Demos and the Rise of the Interface                                                                                               |                                    |                                    |
| 7    | 1) The Seminal Sixties, Part Two  
2) Techno-Vision and Intellectual Property  
3) Dystopian and Utopian: Visions of the Future                                                                                                         | • Final Project Proposal 1  
• Research Profile (.mp4)                                                                                                                                   |                                    |
| 8    | 1) The 20th Century Post-60s  
2) Video Killed the Radio Star  
3) The Industrial Revolution(s): Part 2                                                                                                               | Quiz 2  
• What Happened to Culture in the 20th Century? (.mp4)                                                                                                    | • Final Project Proposal 1 Due      |
| 9    | 1) Emergence of Personal Computing Devices  
2) Jobs and Gates: Part 1  
3) Arts, Communications, and Commerce in the 80's                                                                                                     | • Final Project Proposal 2  
• Final Project Proposal 2 Due                                                                                                                                |                                    |
| 10   | 1) The Rise of the Internet and the WWW  
2) Ascendancy of Multi-National Corporations  
3) Arts, Communications, and Commerce in the 90's                                                                                                       | • Final Project Proposal 2  
• Final Project Proposal 2 Due                                                                                                                                |                                    |
| 11   | 1) The Industrial Revolution(s): Part 3  
2) Digital Entrepreneurs and Titans  
3) Digital Entertainment and Video Games Part 2                                                                                                        | Quiz 3  
• Final Project Proposal 2 Due                                                                                                                                |                                    |
| 12   | 1) Digital Pioneers  
2) Digital Natives  
3) Digital Humanity?                                                                                                                                         | • What Happened to Culture in the 20th Century? (.mp4)                                                                                                    |                                    |
| 13   | 1) Virtuality: Mobile and Augmented Presence  
2) Design, Ergonomics & Usability  
3) Distinctive Aspects of Digital Culture                                                                                                                | Quiz 4  
• What Happened to Culture in the 20th Century? (.mp4)                                                                                                    |                                    |
| 14   | 1) Profit, Privacy, and Pervasiveness  
2) Implications of Convergence & The Singularity  
3) Jobs and Gates: Part 2 - One More Thing...                                                                                                            |                                    |                                    |
| 15   | Final Student Group Research presentations (.mp4)                                                                                                                                                             | Final Group Project Due                                                                                                                                   |                                    |
MATERIALS AND SUPPLIES FEES:

Course fees are assessed for certain courses to offset the cost of materials or supply items consumed in the course of instruction. A list of approved courses and fees is published in the Schedule of Courses each semester. (UF-3.0374 Regulations of the University of Florida).

Material and supply and equipment use fee information is available from the academic departments or from the schedule of courses (Florida Statutes 1009.24). The total course fee for this class is $12.26. The total course fee for each course is listed on the UF Schedule of Courses. (https://registrar.ufl.edu/soc/).

EVALUATION OF GRADES

<table>
<thead>
<tr>
<th>Assignment</th>
<th>Total Points</th>
<th>Percentage of Grade</th>
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<tbody>
<tr>
<td>Original Research Assignments – Each student will produce original written work and graphically-supported materials about topics discussed in the class, due in week 4 and week 12. The work must be created in Microsoft Powerpoint format, transferred to and submitted as an .mp4</td>
<td>200</td>
<td>20%</td>
</tr>
<tr>
<td>Research Profile Project – Each student will have a research project on a key figure of their own choice due at the end of week 7. Projects will be graded based on their content, quality of preparation and concise delivery. To be authored in PowerPoint and submitted as an .mp4</td>
<td>200</td>
<td>20%</td>
</tr>
<tr>
<td>Four quizzes, the first three valued at 5% of the final grade and the 4th quiz at 10%</td>
<td>250</td>
<td>25%</td>
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<tr>
<td>Class Participation and Attendance – Students are expected to actively participate in class discussions, both in class as well as in course online forums and outside class Group meetings.</td>
<td>100</td>
<td>10%</td>
</tr>
<tr>
<td>Final Group Research Project – Capstone presentation of the semester-long course. It must be authored in Microsoft Powerpoint format, transferred and presented as an .mp4</td>
<td>250</td>
<td>25%</td>
</tr>
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GRADING SCALE:

<table>
<thead>
<tr>
<th>Letter Grade</th>
<th>% Equivalency</th>
<th>GPA Equivalency</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>94 – 100%</td>
<td>4.0</td>
</tr>
<tr>
<td>A-</td>
<td>90 – 93%</td>
<td>3.67</td>
</tr>
<tr>
<td>B+</td>
<td>87 – 89%</td>
<td>3.33</td>
</tr>
<tr>
<td>B</td>
<td>84 – 86%</td>
<td>3.00</td>
</tr>
<tr>
<td>B-</td>
<td>80 – 83%</td>
<td>2.67</td>
</tr>
<tr>
<td>C+</td>
<td>77 – 79%</td>
<td>2.33</td>
</tr>
<tr>
<td>C</td>
<td>74 – 76%</td>
<td>2.00</td>
</tr>
<tr>
<td>C-</td>
<td>70 – 73%</td>
<td>1.67</td>
</tr>
<tr>
<td>D+</td>
<td>67 – 69%</td>
<td>1.33</td>
</tr>
<tr>
<td>D</td>
<td>64 – 66%</td>
<td>1.00</td>
</tr>
<tr>
<td>D-</td>
<td>60 – 63%</td>
<td>0.67</td>
</tr>
<tr>
<td>E, I, NG, S-U, WF</td>
<td></td>
<td>0.00</td>
</tr>
</tbody>
</table>

More information on grades and grading policies is here: https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

COURSE POLICIES:

PARTICIPATION / ATTENDANCE POLICY

We value participation more than mere attendance. Each Instructor is responsible for communicating the specific details of what percentage of your grade (if any) will be assigned to participation, and how class participation will be
Dig 3020 – Foundations of Digital Culture

Measured and graded. Real Time [RT] interaction with your peers and the Instructor will empower you to greater achievement.

**MAKE-UP POLICY**

Assignments and presentations may not be submitted late. Documented emergencies or medical situations may be the only accepted reasons for an excused absence on the day of a presentation. Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: [https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx](https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx)

**COURSE TECHNOLOGY**

The students will be required to have access to, and use a personal computer with the access to the Internet. Word editing software will be required for written assignments.

**COURSE COMMUNICATION**

Students can communicate directly with the Instructor regarding the course material through the course management system (CANVAS) using “Canvas Mail”.

**COURSE TECHNOLOGY SUPPORT:**

The [Technology Support Center](http://digitalworlds.ufl.edu/support) provides computer support for Digital Worlds students who access Visimeet, lecture recordings, student equipment, facilities and other technology-based resources.

For computer assistance related to Visimeet, lecture recordings, student equipment, and facilities request please [Submit a Help Ticket](mailto:support@digitalworlds.ufl.edu) or email [support@digitalworlds.ufl.edu](mailto:support@digitalworlds.ufl.edu).

For support related to account services, technical consulting, mobile device services, software services, administrative support, application support center, and learning support services, please contact the [UF Computer Help Desk](mailto:helpdesk@ufl.edu) available 24 hours a day, 7 days a week at 352-392-4357 or [helpdesk@ufl.edu](mailto:helpdesk@ufl.edu).

**UF POLICIES:**

**UNIVERSITY HONESTY POLICY**

UF students are bound by The Honor Pledge that states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The [Honor Code](https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

**CLASS DEMEANOR**

Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the
classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

**STUDENTS REQUIRING ACCOMMODATIONS**
Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

**NETIQUETTE COMMUNICATION COURTESY**
All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats, more information can be found at: [Netiquette Guide for Online Courses](http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf)

**ONLINE COURSE EVALUATIONS**
Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at [evaluation results]().

**CAMPUS RESOURCES**

**HEALTH AND WELLNESS**

*U Matter, We Care*
If you or a friend is in distress, please contact umatter@ufl.edu or 352 392-1575 so that a team member can reach out to the student.

Counseling and Wellness Center
[http://www.counseling.ufl.edu/cwc/Default.aspx](http://www.counseling.ufl.edu/cwc/Default.aspx), 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

Sexual Assault Recovery Services (SARS)
Student Health Care Center, 392-1161.

University Police Department, 392-1111 (or 9-1-1 for emergencies). [http://www.police.ufl.edu/](http://www.police.ufl.edu/)

**ACADEMIC RESOURCES**
E-learning technical support, 352-392-4357 (select option 2) or e-mail to Learning-support@ufl.edu. [https://lss.at.ufl.edu/help.shtml](https://lss.at.ufl.edu/help.shtml).

Library Support, http://cms.uflib.ufl.edu/ask. Various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center, Broward Hall, 392-2010 or 392-6420. General study skills and tutoring. http://teachingcenter.ufl.edu/


Student Complaints Campus: https://www.dso.ufl.edu/documents/UF_Complaints_policy.pdf

On-Line Students Complaints: http://www.distance.ufl.edu/student-complaint-process

Disclaimer: This syllabus represents the instructor’s current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.