Costume Design I TPA 4049 Spring 2018

Monday & Wednesday 12:50-2:45

Room 218 McGuire Pavillion

Instructor: Steven Stines

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Office hours: By appointment Office phone: 352-273-0507 Email: sstines@ufl.edu

SYLLABUS

<u>OBJECTIVES</u>: The purpose of this course is to introduce students to the artistic and practical aspects of designing costumes. The class also prepares students to present and discuss their work, as they will do in a professional situation.

PROGRAM OUTCOMES: This course addresses the following program outcomes:

- I. Giving students background and developing skills necessary to address project work in the departmental curriculum.
- 2. Providing students with training and information required to complete work in the practical production program.
- 3. Teaching students how to compile and apply research during the design process as an essential component of assignments and production work

LEARNING OUTCOMES: After completing this course, students will be able to:

- I. Conceive and research design projects.
- 2. Organize and translate conceptual work into practical applications.
- 3. Communicate ideas through renderings and graphics.
- 4. Collaborate and communicate with artisans who realize design work in a professional venue.
- 5. Present their preliminary and finished work in a clear, professional manner

GRADING: The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work, application of feedback, presentation, and <u>adherence to deadlines</u>. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

Α	94-100 %	A-	90-93%	B+	87-89%
В	83-86%	B-	80-82%	C+	77-79%
C	73-76%	C-	70-72%	D	68-69%
		Ε	0-67%		

The university grading policies for assigning grade points may be found at https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

The final grade for the semester will be weighted as follows:

Project One 20 %
Project Two 20 %
Project Three 20 %
Project Four 30 %
Class Participation 10 %

Late work will be reduced by one letter grade per day.

NOTE: Any project for which no work is submitted will be deducted from the final grade at a rate of four times the assigned percentage value above, e.g., a project weighted as 10% of the grade will result in a deduction of 40% of the final grade, 15% at 60%, 20% at 80%.

It is not possible to pass this class without submitting work for each assignment.

ATTENDANCE REQUIREMENTS: This class consists of material presented during lectures and presentations; students will also present project work at various stages of completion for discussion and review, which will include the entire class. Attendance is required. Absences will affect your final grade, which will be lowered one-half of a letter grade per unexcused absence. Three tardy arrivals will equal one absence. An excused absence requires documentation of circumstances defined as excused by the university, or instructor approval.

Four unexcused absences will result in a failing grade in this class.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

<u>ATTENDANCE AT PERFORMANCES</u>: Since production is the laboratory for all theatre courses, attendance at all mainstage Department of Theatre and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these productions may be required.

<u>USE OF ELECTRONIC DEVICES</u>: The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Students are not permitted to use computers during class without specific permission from the instructor, and in that case, students using the computer for work not related to the class must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.

ONLINE COURSE EVALUATIONS: Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are

open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results/

HONESTY POLICY: UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honor- code/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER:

http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575

UNIVERSITY POLICE: 392-1111 or 911 for emergencies

REQUIRED TEXTS:

The Magic Garment by Rosemary Cunningham Hedda Gabler by Henrki Ibsen Private Lives by Noël Coward A Midsummer Night's Dream by William Shakespeare

RECOMMENDED TEXT:

Character Costume Figure Drawing by Tan Huaixiang

SUPPLIES: Students will need a variety of art supplies; many of these will vary according to individual preference. Rough sketches may be done on sketch paper or large copy paper; final renderings should be completed on a respectable quality of art paper or, if computer generated, good-quality printer paper, and mounted if need be. Other supplies would likely include drawing pencils, a good quality eraser, pens, and some variety of color medium (paint, markers, pencils, pastels). A metal ruler and X-Acto knife will be useful. For painting, you should have a LARGE container for water and a range of brush sizes. Please check that the brush(es) you use are appropriate for the kind of paint used.