

**DRAPING**  
Spring 2016

<b>Course Title</b>	TPA 6243     PATTERN MAKING - DRAPING
<b>Meeting Room</b>	McGuire Pavilion Costume Studio
<b>Meeting Time</b>	Mon & Fri 8:30 am – 10:25 am
<b>Instructor</b>	Associate Professor Stacey Galloway Nadine McGuire Pavilion Room 205 Office Hours – Tue & Thu 9:30 -11:00 am or by appointment Office Phone: 273-0508     Costume Studio Phone: 273-0525 E-mail: <a href="mailto:sgallowa@ufl.edu">sgallowa@ufl.edu</a>
<b>Required Text</b>	Jaffe, Hilda, <i>Draping for Fashion Design</i> , Pearson Prentice Hall, 2005  There will be assigned reading from this text
<b>Suggested Text</b>	Joseph-Armstrong, Helen, <i>Patternmaking for Fashion Design</i> , Pearson Prentice Hall, 2006  Ingham, Rosemary and Elizabeth Covey, <i>The Costume Technician's Handbook</i> , Heinemann Drama, 2003

**Course Description**

The course is designed to teach students basic draping techniques through both lecture/ demonstration and hands- on participation. Students will complete projects both in- class and outside of class time to acquire draping skills and to demonstrate their mastery of those skills.

**Course Objectives**

- The student will learn the proper method for preparing a body form for draping.
- The student will learn patternmaking and modification through the draping process.
- The student will learn the basic principles of mock-up construction and costume fitting.
- The student will apply the techniques learned in class to realize garments from 2 dimensional designs to 3 dimensional mock-up forms.

## Attendance

### Absences:

Due to the laboratory style and cumulative nature of the knowledge and skill acquired in this class, attendance is mandatory. Students will be graded on individual projects as well as class participation. If a student must be absent due to illness, please e-mail or phone me at my office or the costume studio. Students are responsible for making up any missed information or in-class projects that were covered during each absence. Arrangements must be made with the instructor for the making up of missed in-class projects.

### Tardiness:

All classes start at the specified time. Students are expected to be ready for instruction or class work at the beginning of each class period.

## Due Dates

Projects are due as stated on the course schedule and should be ready at the start of class. Critique and discussion of projects will occur within class time for that day. Failure to have a project ready reduces the effectiveness of the student's class participation and demonstrates the student's inability to meet deadlines. If a student foresees being unable to have a project ready, please contact me and a possible extension can be considered. As deadlines are extremely important in a professional setting and we are striving to prepare you to be working professionals, the need for extensions should be avoided.

## Grading

The course is designed to allow the student to gain skill as a patternmaker. The successful patternmaker must be extremely accurate and produce patterns on a scheduled deadline. Therefore, grading is based on attendance and class participation, as well as the accuracy and timeliness of individual projects.

Attendance and Class participation	20 pts
7 In-class projects @ 5 pts each	35 pts
Project 1	10 pts
Project 2	15 pts
<u>Final project</u>	<u>20 pts</u>
Total	100 pts

A = 94 – 100 pts

A- = 90 – 93

B+ = 87 – 89 pts

B = 83 – 86 pts

B- = 80 – 82

C+ = 77 – 79 pts

C = 73 – 76 pts

C- = 70 – 72

D = 68 – 69 pts

E = Below 68 pts

Information on UF grading policies for assigning grade points can be found at <http://www.registrar.ufl.edu/catalog/policies/regulationgrades.html>

Please refer to your student handbook for the University's honesty policy regarding cheating and the use of copyrighted materials.

### **Special Needs**

Students requesting classroom accommodations must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodations.

### **Counseling and Mental Health**

Please be aware that there are people on campus to assist you if you feel that the pressures of a semester are too great for you to handle.

Counseling and Wellness Center  
3190 Radio Rd.  
352-392-1575  
[www.counseling.ufl.edu/cwc/](http://www.counseling.ufl.edu/cwc/)

**The course schedule is subject to change at the instructor's discretion.**

## Course Schedule

	<u>Classroom Activity</u>	<u>Reading Assignment</u>
Wed 1/6	Introductions & Bodice Demo	Pgs 6-22
Mon 1/11 Fri 1/15	Dart Manipulation Demo In-class Project #1 - Bodice	Pgs 37-42
Mon 1/18 Fri 1/22	NO CLASS – DR MARTIN LUTHER KING DAY Styline Demo In-class Project #2 – Style lines	Pgs 52-55, 122-127
Mon 1/25 Fri 1/29	Skirt Demo In-class Project #3 – Skirt	Pgs 23-26
Mon 2/1 Fri 2/5	Sheath Demo <b>Propose Project #1</b> NO CLASS – KCACTF Work on Project #1	Pgs 170-178
Mon 2/8 Fri 2/12	Fullness & Flare Demo In-class Project #4 – Fullness & Flare	Pgs 79-95
Mon 2/15 Fri 2/19	Padding Demo <b>Project #1 Due</b> <b>Propose Project #2</b> Work on padding for Project #2	
Mon 2/22 Fri 2/26	Work on Project #2 Work on Project #2	
Mon 2/29 Fri 3/4	NO CLASS – SPRING BREAK NO CLASS – SPRING BREAK	
Mon 3/7 Fri 3/11	Sleeve Demo Project #2 Fittings In-class project #5 – Sleeve	Pgs 27-31, 150-168

Mon 3/14	Project #2 Fittings	
	Work on Project #2	
Fri 3/18	NO CLASS – USITT	
	Work on Project #2	
Mon 3/21	<b>Project #2 Due</b>	
	Collar Demo	Pgs 131-148
Fri 3/25	In-class Project #6 - Collar	
Mon 3/28	Bias Demo	Pgs 61-72, 179-181
	<b>Propose Final Project</b>	
Fri 4/1	In-class Project #7 - Bias	
Mon 4/4	Work on Final Project	
Fri 4/8	Work on Final Project	
Mon 4/11	Work on Final Project	
Fri 4/15	Work on Final Project	
Mon 4/18	Work on Final Project	
Fri 4/29	12:30 – 2:30 pm Final Exam Schedule	
	<b>Final Project due</b>	
	(unless another time is unanimously selected by the class)	

### **Project #1 - Sheath**

Design & render or find a picture of a sheath that is fitted through the waist (darts or princess seam) and incorporates the use of style lines in the neckline and/or body. Create a full muslin mock-up of the design. In making your selection you should consider both the front & back of the garment. The garment must incorporate both contouring of the torso and some modification to the neckline or body. Please have 2-3 options available for proposal. Through discussion of the difficulty and approach we will select the best option to use in this project.

### **Project #2 – Human Body**

Design & render or find a picture of a dress or bodice/skirt that includes contouring of the torso and fullness or flare to the skirt. This project will be worn by a fellow classmate. Create a full muslin mock-up of the design. In making your selection you should consider both the front & back of the garment. The garment must incorporate both contouring and fullness/flare and should appropriately fit the classmate for whom it was made. Please have 2-3 options available for proposal. Through discussion of the difficulty and approach we will select the best option for use in this project.

### **Final Project – Garment**

Design & render or find a picture of a garment or outfit that incorporates the techniques covered in this course. Create a full muslin mock-up of the design. In making your selection you should consider both the front & back of the garment(s). The outfit must incorporate at least one manipulation each of the bodice, sleeves, collar or neckline, and skirt. The outfit should have finishing details, as appropriate, such as facings, plackets, and hems. It does not need closures. You may not use previous projects in creating this project. Please have 2-3 options available for proposal. Through discussion of the difficulty and approach we will select the best option for use in this project.