TPA 6026

Lighting Design 2 Monday / Wednesday Periods 6 + 7

Course Syllabus

Instructor: Matthew Taylor	Semester: Spring 2016
Office: McGuire 207	Phone: 352-294-3937
Office Hours: M/W from 10:00 AM – 12:00 PM	Email: mtaylor@arts.ufl.edu

Text

Art Fundamentals: Theory and Practice, Ocvirk, Stinson, Wigg, Bone, Cayton, 12th Edition *(REQUIRED)*

The Lighting Art: The Aesthetic of Stage Lighting Design, by Richard Palmer, 2nd Edition (REQUIRED)

Other Materials

Computer or computer access with VWX and LW installed

Course Objectives

- Develop an extensive understanding of the fundamental elements of composition and how they impact the stage.
- Develop a refined vocabulary for discussion composition.
- Explore ways to use lighting to manipulate each of the fundamental elements of composition as it specifically relates to a conceptual approach to text.
- Further develop ability to critically read a script or text from the viewpoint of the lighting designer.

Attendance and Class Participation

Attendance for Lighting Design is mandatory. The course is based in practical application. You will not be able to learn the information presented in this course from the textbook alone. You are allowed 2 unexcused absences. After the second absence, your grade will be reduced by one full letter grade for each absence. Please note that you may not make up assignments missed in class due to an unexcused absence. This will negatively impact your grade. Please review the "Projects" section of the syllabus for an explanation of how this will impact your grade.

Critiques

You are required to see all performances produced by the School of Theatre and Dance during the spring semester and write a detailed critique of the lighting design for each. I challenge you to focus specifically on how the design enhances the story being told by the creative team. What were the strengths and weaknesses of this particular design? Be prepared to discuss things that you may have done differently and defend your decisions. Each critique is due the class meeting following the close of the production. Please be prepared to discuss your critique in class.

Weekly Assignments

You will be required to complete weekly readings and assignments throughout the semester. Each of these dates are specifically laid out in the attached calendar. As stated in the section below, failure to complete these assignments will result in a 25% reduction of the grade you receive on the associated project.

Projects

The course will be heavily project based. There will be a total of 8 projects. Each of the first 7 projects will focus on an element of composition and how you as a designer use light to manipulate or impact that element. The final project will consist of a fully develop conceptual design analyzing your use of all elements of composition to achieve your concept.

As you will see in the attached schedule, each of your projects will have weekly deadlines. Failure to meet the weekly deadline will result in a deduction of 25% of your total grade for that project. Please note that this deduction refers to 25% of the grade you receive on the final product, not on the potential points dictated by the rubric.

You will be allowed to drop your lowest project grade. However, failure to complete a project will result in your forfeiture of that privilege. If you fail to complete a project, all of your projects will be averaged with together for a total of 60% of your grade.

Grading

Your final grades will be based on a 100 point scale. You will be awarded points based on the following:

Attendance and Class Participation	10
Critiques	10
Project 1	10
Project 2	10
Project 3	10
Project 4	10
Project 5	10
Project 6	10
Project 7	10
Project 8 / Final Exam	<u>20</u>
Total	100 pts

Final grades will be assigned in accordance with university policy which can be found at: https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx#grades

Academic Honesty

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment."

The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

Students with Disabilities

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

Online Course Evaluations

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results/."

Please remember that this syllabus and the course schedule are subject to change at any time during the course of the semester. However, I will ensure adequate notice well in advance of any changes.

DATE	READING	DISCUSSION	DUE
1/4/2015	Chapter 1 - Introduction	Vocabulary of art and introduction of structure	
1/6/2015	Chapter 2 - Form	Form and its use / impact in the theatre	Image analysis
1/11/2015	SCRIPT 1 TBD	Themes, basic plot, and concept	Script anaylsis
1/13/2015	Chapter 10 - Neoclassical > Realism	Initial design concepts / Discuss reading	Design presentation
1/18/2015	NO CLASS		
1/20/2015		Present design project	PROJECT 1
1/25/2015	Chapter 3 - Line	Line and its use / impact in the theatre	Image analysis
1/27/2015	SCRIPT 2 TBD	Themes, basic plot, and concept	Script analysis
2/1/2015 2/3/2015	Chapter 10 - Photography > Photographic Trends	Initial design concepts / Discuss reading Present design project	Design presentation PROJECT 2
2/8/2015	Chapter 4 - Shape	Shape and its use / impact in the theatre	Image analysis
2/10/2015	SKYPE CLASS - SCRIPT 3 TBD	Themes, basic plot, and concept	Script analyis
2/15/2015	Chapter 10 - Expressionism	Initial design concepts / Discuss reading	Design presentation
2/17/2015		Present design project	PROJECT 3
2/22/2015	Chapter 5 - Value	Value and its use / impact in the theatre	Image analysis
2/24/2015	SCRIPT 4 TBD	Themes, basic plot, and concept	Script anaylsis
2/29/2015	SPRING BREAK		
3/1/2015	SPRING BREAK		
3/7/2015	Chapter 10 - Color Photography > Futurism	Initial design concepts / Discuss reading	Design presentation
3/9/2015		Present design project	PROJECT 4
3/14/2015	Chapter 6 - Texture	Texture and its use / impact in the theatre	Image analysis
3/16/2015	SCRIPT 5 TBD	Themes, basic plot, and concept	Script anaylsis
3/21/2015	Chapter 10 - Abstract Art	Initial design concepts / Discuss reading	Design presentation
3/23/2015		Present design project	PROJECT 5
3/28/2015	Chapter 7 - Color	Color and its use / impact in the theatre	Image analysis
3/30/2015	SCRIPT 6 TBD	Themes, basic plot, and concept	Script analysis
4/4/2015	Chapter 10 - Fantastic Art	Initial design concepts / Discuss reading	Design presentation
4/6/2015		Present design project	PROJECT 6
4/11/2015	Chapter 8 - Space	Space and its use / impact in the theatre	Image analysis
4/13/2015	SCRIPT 7 TBD	Themes, basic plot, and concept	Script analysis
4/18/2015	Chapter 10 - Late 20th Century	Initial design concepts / Discuss reading	Design presentation
4/20/2015		Present design project	PROJECT 7

FINAL EXAM PRESENT FINAL PROJECT