Graduate Scene Painting THE 5079  
Spring 2012  
The University of Florida – College of Fine Arts  
Department of Theatre & Dance  
Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday - Period 2-3, Constans Theatre  
Office Hours: Tuesday and Thursday – Period 6

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Course Objectives:  -to learn about the techniques, tools, language, and method of scenic artists.  
-to develop an understanding of the implementation of textural elements in order to enhance the overall illusion of volume.  
-to provide a laboratory for the practice of scenic painting procedures.  
-to develop basic skills in color mixing, representing different textures and representing the volume by using the light and the shadow.

Text: Scenic Art for the Theatre by Susan Crabtree and Peter Beudert  

Students requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation.

Required Materials  
-full set of Rosco scenic lining brushes.
**Attendance:** Is mandatory. The student is allowed to miss two classes. Any other unexcused absences will result in the student’s grade being lowered. Be prepared to paint each class session.

**Due Dates:**
Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will effect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two session late without approval it will be regarded as a failure.

**Assignments:**
- six painting projects to be done on a personal scenic flat that will be built in class.
  - **Project #1.** -two entablatures. One in marble and one in wood
  - **Project #2.** -ornament with drapery
  - **Project #3.** -copy of a painting. Prior approval of instructor is required.
  - **Project #4.** -textural experimentation: work to reproduce 2 different textures provided by the instructor
  - **Project #5.** -foam carving project ( subject approved by instructor )
  - **Project #6.(extra credit)** -painting on scrim with different techniques. (elevations approved by instructor)

**Week I**

-orientation, overview, objectives
-the designer/scenic artist relationship
-tools and the paint shop;
-preparing/building the flats for painting

**Chapter 1-2**

**Chapter 3-5**

**Week II**

-applying techniques
-**demonstration: faux finishes and entablature**
-studio work on **Project #1**

**Chapter 6**

**Chapter 7**
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Week XI

- studio work on Project #4

Week XII

- studio work on Project #4
- Project #4 due; Critique

Week XIII

Project #5
- studio work on Project 5

Week XIV

- studio work on Project 5

Week XV

- studio work on Project 5
- Project 5 due at schedule exam time

**Grading: Projects**

Projects 15% each

Class Participation 25%

Total 100%

Grading will be based upon presentation quality and perceived growth, as well as enthusiasm towards the projects.

Please refer to your student handbook for the University’s honesty policy regarding cheating and the use of copyrighted materials.

This syllabus is subject to change during the semester.