COSTUME DESIGN I

TPA 5047

Fall 2017Monday & Wednesday12:50-2:45Room 218 McGuire Pavillion

Instructors: Steven Stines 204 McGuire Pavillion 352-273-0507 sstines@arts.ufl.edu Office hours: By appointment

SYLLABUS

<u>OBJECTIVES</u>: The purpose of this course is to develop the artistic and practical aspects of designing costumes, building on previous training. The class also prepares students to present and discuss their work, as they will do in a professional situation. As this class is taught simultaneously with Design Studio, which assigns two large-scale projects, in Costume Design I, assignments will be limited to several representative costumes for each script, focusing on a particular challenge or goal.

PROGRAM OUTCOMES: This course addresses the following program outcomes:

- 1. Giving students background and developing skills necessary to address project work in the departmental curriculum.
- 2. Providing students with training and information required to complete work in the practical production program.
- 3. Teaching students how to compile and apply research and creative skills during the design process as an essential component of assignments and production work.

LEARNING OUTCOMES: After completing this course, students should be able to:

- I. Conceive and research design projects.
- 2. Organize and translate conceptual work into practical applications.
- 3. Communicate ideas through renderings and graphics.
- 4. Collaborate and communicate with artisans who realize design work in a professional venue.
- 5. Present their preliminary and finished work in a clear, professional manner.
- 6. Manage their time more efficiently.

<u>GRADING</u>: The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and <u>adherence to deadlines</u>. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

A 94-100 %	A- 90-93%	B+ 87-89%
B 83-86%	B- 80-82%	C+ 77-79%
C 73-76%	C- 70-72%	D 68-69%
	E 0-67%	

The university grading policies for assigning grade points may be found at *https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx*

The final grade for the semester will be weighted as follows:

Project I	10%
Project 2	10%
Project 3	10%
Project 4	10%
Project 5	25 %
Project 6	5 %
Project 7	10%
Project 8	10%
Class Participation	10%

Late work will be reduced by one letter grade per day.

NOTE: Any project for which **no work is submitted** will be deducted from the final grade at a rate of four times the assigned percentage value above, e.g., a project weighted as 10% of the grade will result in a deduction of 40% of the final grade, 15% at 60%, 20% at 80%.

It is not possible to pass this class without submitting work for each assignment.

ATTENDANCE REQUIREMENTS: This class consists of material presented during lectures and presentations; students will also present project work at various stages of completion for discussion and review, which will include the entire class. Attendance is required. Absences will affect your final grade, which will be lowered one-half of a letter grade per unexcused absence. Three tardy arrivals will equal one absence. An excused absence requires documentation of circumstances defined as excused by the university, or instructor approval.

Four unexcused absences will result in a failing grade in this class.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https:/catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

- ATTENDANCE AT PERFORMANCES: Since production is the laboratory for all theatre courses, attendance at all mainstage Department of Theatre and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these productions may be required.
- <u>USE OF ELECTRONIC DEVICES</u>: The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Students are not permitted to use computers during class without specific permission from the instructor, and in that case, students using the computer for work not related to the class must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.
- ONLINE COURSE EVALUATIONS: Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at *https://evaluations.ufl.edu.* Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at *https://evaluations.ufl.edu/results/*
- **HONESTY POLICY:** UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honor- code/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.

<u>STUDENTS WITH DISABILITIES</u>: Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, *www.dso.ufl.edu/drc/*) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER:

http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575

UNIVERSITY POLICE: 392-1111 or 911 for emergencies

REQUIRED TEXTS:

The Magic Garment by Rosemary Cunningham Costume Design: Techniques of Modern Masters by Lynn Pektal Style & the Man by Alan Flusser Vogue Magazine, September 2017

<u>SUPPLIES</u>: Students will need a variety of art supplies for design projects; these will vary according to individual preference.

You will need, in addition to supplies for design projects: I sketch pad, I I × I4 I small tube of Paine's Gray watercolor I small tube of white gouache Watercolor brushes Drawing pencils (2H, 2B, HB, 5B) Ballpoint or felt tip pen, black ink, fine or medium point Eraser (Pink Pearl recommended) I large sheet of watercolor paper (approx 20 × 30), divided in quarters 2 sheets of Canson Mi-tientes paper in gray or tan, divided in half (Felt Gray, Flannel Gray, Hemp, Moonstone, Sand, Sky Blue, and/or Steel Gray) Water container (at least I gallon) Suggested: a small drafting brush The following calendar and the projects/assignments are subject to revision at the discretion of the instructor.

<u>WEEK ONE</u>

M August 21	<u>In class:</u> Lecture/discussion:	Review Syllabus Introduction to Costume Design
W August 23	<u>Read for today:</u> <u>Read for today:</u> <u>Lecture/discussion</u> :	Script 1 The Magic Garment, Chapter 1, Chapter 3 and Chapter 4 Introduction to Costume Design, cont'd
WEEK TWO		
M August 28	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	<i>The Magic Garment</i> ,Chapter 2 and Chapter 7 Weekly sketch diary Costume chart for <i>Script 1</i> Fabric
W August 30	<u>Read for today:</u> <u>Read for today:</u>	The Magic Garment, Chapter 6, Appendix I and Interview 1: Catherine Zuber Costume Design (Pecktal): pages 22-23, 32- 33, 44-45, 56-57, 72-73, 84-85, 96- 97, 108-109, 122-123, 138-139, 154- 155, 170-171, 182-183, 194-195, 208-209, 224- 225, 240-214
	Assignment due: Lecture/discussion:	Research for Script 1 Costume Rendering
WEEK THREE		
M September 4	Labor Day NO CL	ASS
W September 6	<u>Read for today:</u> <u>Assignment due:</u>	The Magic Garment, Chapter 5 and Interview III: Judith Dolan Rough sketches and preliminary swatches

for Script 1

WEEK FOUR

M September I I	<u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	Weekly sketch diary Grayscale renderings for S <i>cript 1</i> Menswear
W September 13	<u>Read for today:</u> In Class:	Style and the Man Rendering exercises
WEEK FIVE		
M September 18	<u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	Weekly sketch diary Painted, swatched renderings for Script 1 Menswear project
W September 20	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>In Class:</u>	<i>Script 2</i> Costume chart for <i>Script 2</i> Menswear project Rendering exercises:
WEEK SIX		
M September 25	<u>Assignment due:</u> <u>Assignment due:</u> In Class:	Weekly sketch diary Research and rough sketches for S <i>cript 2</i> Rendering exercises
W September 27	<u>Assignment due:</u> <u>Lecture/discussion</u> : <u>Lecture/discussion</u> :	Painted and swatched sketches for Script 2 Selected images from Vogue Makeup and hair, Accessories, Scale
WEEK SEVEN		
M October 2	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	Script 3 Weekly sketch diary Costume chart and preliminary research for Script 3 Realizing the Costume

W October 4	Assignment due:	Character analysis, research and roughs for <i>Script 3</i>
	In Class:	Rendering exercises
F October 6	Homecoming	
WEEK EIGHT		
M October 9	<u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	Weekly sketch diary Painted, swatched sketches and pieces list for Script 3 Budgets and the budget breakdown
W October	<u>Read for today:</u> <u>Read for today:</u> <u>Read for today:</u> <u>Assignment due:</u> <u>In Class:</u>	The Magic Garment, Interview II: Paul Tazewell Costume Design (Pecktal): "A Conversation with Ann Roth" Script 4 Costume chart for Script 4 Rendering exercises
<u>WEEK NINE</u>		
M October 16	<u>Assignment due:</u> <u>Assignment due:</u>	Weekly sketch diary Research and preliminary sketches/sourcing for S <i>cript 4</i>
W October 18	<u>Read for today:</u> <u>Assignment due:</u> <u>In Class:</u>	<i>Costume Design</i> (Pecktal): ''A Conversation with Carrie Robbins'' Breakdown and budget form for Script 4 Rendering exercises
WEEK TEN		
M October 23	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>In Class:</u>	<i>The Magic Garment,</i> Chapter 10 Weekly sketch diary Completed sourcing for Script 4 Review résumés and portfolios

W October 25	Read for today:	Costume Design (Pecktal): ''A Conversation with Jane Greenwood''
	<u>In Class:</u> <u>Assignment due:</u>	Work on résumés and portfolios Submit revised résumé by email by 5 PM
WEEK ELEVEN		
M October 30	<u>Assignment due:</u> In Class:	Final presentation of designs for <i>Script 4</i> Work on fabric identification assignment
W November I	<u>Read for today:</u> <u>Read for today:</u> <u>In Class:</u> <u>Lecture/discussion</u> :	The Magic Garment, Interview IV: Martin Pakleldinaz Costume Design (Pecktal): "A Conversation with Willa Kim" Script 5 Designing Dance
WEEK TWELVE		
M November 6	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>Lecture/discussion</u> :	Costume Design (Pecktal): "A Conversation with Santo Loquasto" Weekly sketch diary Emotional response project for Script 5 Designing Dance cont'd
W November 8	<u>Read for today:</u> <u>Assignment due:</u> <u>Discussion</u> : <u>Lecture/discussion</u> :	Costume Design (Pecktal): "A Conversation with Desmond Heeley" Watch assigned dance videos Analyze the design choices in the featured work from the videos Designing Dance cont'd
WEEK THIRTEEN		
M November 13	<u>Read for today:</u> <u>Assignment due:</u> <u>Assignment due:</u> <u>In Class:</u>	<i>Costume Design</i> (Pecktal): "A Conversation with Zack Brown" Weekly sketch diary Research for <i>Script 5</i> View dance videos

W November 15	Read for today:	Costume Design (Pecktal): ''A Conversation with Theoni V. Aldredge''
		Costume Design (Pecktal): "A Conversation with Alvin Colt"
	In Class:	Rendering exercises
	<u>Assignment due:</u>	Roughs and swatches for Script 5

WEEK FOURTEEN

M November 20	Read for today:	Costume Design (Pecktal): "A Conversation
		with Randy Barcelo''
	<u>Read for today</u>	Costume Design (Pecktal): "A Conversation
		with Ann Hould-Ward''
	<u>Assignment due:</u>	Weekly sketch diary
	<u>In Class:</u>	Script 5

W November 22 Thanksgiving: NO CLASS

WEEK FIFTEEN

M November 27	<u>Read for today:</u> <u>In class:</u>	Costume Design (Pecktal): ''A Conversation with Tony Walton'' Visit Pop Culture and John David Ridge collections at Smathers Library
W November 29	<u>Read for today:</u> <u>Read for today:</u> <u>Assignment due:</u>	Costume Design (Pecktal): "A Conversation with William Ivey Long" Costume Design (Pecktal): "A Conversation with José Verona" Sketches for Script 5
<u>WEEK SIXTEEN</u>		
M December 4	<u>Read for today:</u> <u>Read for today:</u> <u>Assignment due:</u> <u>In class:</u>	Costume Design (Pecktal): "A Conversation with Miles White" Costume Design (Pecktal): "A Conversation with Patricia Zipprodt" Weekly sketch diary Review and revise résumés and portfolios

W December 6	Last Day of Classe Assignment due: In class:	s Weekly sketch diary COMPLETE Color sketches completed and swatched for Script 5
Th December 7	Portfolio Reviews	(BFA)
F December 8	Portfolio Reviews	(MFA)
<u>FINALS WEEK</u>	December 11-15	

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