COSTUME DESIGN I
TPA 5047
Fall 2017 Monday & Wednesday 12:50-2:45
Room 218 McGuire Pavilion

Instructors: Steven Stines
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Office hours: By appointment

SYLLABUS

OBJECTIVES: The purpose of this course is to develop the artistic and practical aspects
of designing costumes, building on previous training. The class also prepares students to
present and discuss their work, as they will do in a professional situation. As this class is
 taught simultaneously with Design Studio, which assigns two large-scale projects, in
Costume Design I, assignments will be limited to several representative costumes for each
script, focusing on a particular challenge or goal.

PROGRAM OUTCOMES: This course addresses the following program outcomes:

1. Giving students background and developing skills necessary to address project
   work in the departmental curriculum.
2. Providing students with training and information required to complete work in
   the practical production program.
3. Teaching students how to compile and apply research and creative skills
   during the design process as an essential component of assignments and
   production work.

LEARNING OUTCOMES: After completing this course, students should be able to:

1. Conceive and research design projects.
2. Organize and translate conceptual work into practical applications.
3. Communicate ideas through renderings and graphics.
4. Collaborate and communicate with artisans who realize design work in a
   professional venue.
5. Present their preliminary and finished work in a clear, professional manner.
6. Manage their time more efficiently.
**GRADING:** The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and adherence to deadlines. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

- **A** 94-100 %
- **A-** 90-93%
- **B+** 87-89%
- **B** 83-86%
- **B-** 80-82%
- **C+** 77-79%
- **C** 73-76%
- **C-** 70-72%
- **D** 68-69%
- **E** 0-67%

The university grading policies for assigning grade points may be found at https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

The final grade for the semester will be weighted as follows:

- Project 1 10 %
- Project 2 10 %
- Project 3 10 %
- Project 4 10 %
- Project 5 25 %
- Project 6 5 %
- Project 7 10 %
- Project 8 10 %
- Class Participation 10 %

Late work will be reduced by one letter grade per day.

**NOTE:** Any project for which **no work is submitted** will be deducted from the final grade at a rate of four times the assigned percentage value above, e.g., a project weighted as 10% of the grade will result in a deduction of 40% of the final grade, 15% at 60%, 20% at 80%.

It is not possible to pass this class without submitting work for each assignment.
ATTENDANCE REQUIREMENTS: This class consists of material presented during lectures and presentations; students will also present project work at various stages of completion for discussion and review, which will include the entire class. Attendance is required. Absences will affect your final grade, which will be lowered one-half of a letter grade per unexcused absence. Three tardy arrivals will equal one absence. An excused absence requires documentation of circumstances defined as excused by the university, or instructor approval.

Four unexcused absences will result in a failing grade in this class.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at: https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

ATTENDANCE AT PERFORMANCES: Since production is the laboratory for all theatre courses, attendance at all mainstage Department of Theatre and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these productions may be required.

USE OF ELECTRONIC DEVICES: The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Students are not permitted to use computers during class without specific permission from the instructor, and in that case, students using the computer for work not related to the class must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.

ONLINE COURSE EVALUATIONS: Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results/

HONESTY POLICY: UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.”’ The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honor-code/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor.
STUDENTS WITH DISABILITIES: Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

COUNSELING AND WELLNESS CENTER: http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575

UNIVERSITY POLICE: 392-1111 or 911 for emergencies
REQUIRED TEXTS:

The Magic Garment by Rosemary Cunningham
Costume Design: Techniques of Modern Masters by Lynn Pektal
Style & the Man by Alan Flusser
Vogue Magazine, September 2017

SUPPLIES: Students will need a variety of art supplies for design projects; these will vary according to individual preference.

You will need, in addition to supplies for design projects:
- 1 sketch pad, 11 x 14
- 1 small tube of Paine’s Gray watercolor
- 1 small tube of white gouache
- Watercolor brushes
- Drawing pencils (2H, 2B, HB, 5B)
- Ballpoint or felt tip pen, black ink, fine or medium point
- Eraser (Pink Pearl recommended)
- 1 large sheet of watercolor paper (approx 20 x 30), divided in quarters
- 2 sheets of Canson Mi-tientes paper in gray or tan, divided in half
  - (Felt Gray, Flannel Gray, Hemp, Moonstone, Sand, Sky Blue, and/or Steel Gray)
- Water container (at least 1 gallon)
- Suggested: a small drafting brush
The following calendar and the projects/assignments are subject to revision at the discretion of the instructor.

WEEK ONE

M August 21  In class: Review Syllabus
Lecture/discussion: Introduction to Costume Design

W August 23  Read for today: Script I
Read for today: The Magic Garment, Chapter 1, Chapter 3 and Chapter 4
Lecture/discussion: Introduction to Costume Design, cont’d

WEEK TWO

M August 28  Read for today: The Magic Garment, Chapter 2 and Chapter 7
Assignment due: Weekly sketch diary
Assignment due: Costume chart for Script I
Lecture/discussion: Fabric

W August 30  Read for today: The Magic Garment, Chapter 6, Appendix I and Interview I: Catherine Zuber
Assignment due: Research for Script I
Lecture/discussion: Costume Rendering

WEEK THREE

M September 4  Labor Day NO CLASS

W September 6  Read for today: The Magic Garment, Chapter 5 and Interview III: Judith Dolan
Assignment due: Rough sketches and preliminary swatches for Script I
WEEK FOUR

M September 11
Assignment due: Weekly sketch diary
Assignment due: Grayscale renderings for Script 1
Lecture/discussion: Menswear

W September 13
Read for today: Style and the Man
In Class: Rendering exercises

WEEK FIVE

M September 18
Assignment due: Weekly sketch diary
Assignment due: Painted, swatched renderings for Script 1
Lecture/discussion: Menswear project

W September 20
Read for today: Script 2
Assignment due: Costume chart for Script 2
Assignment due: Menswear project
In Class: Rendering exercises:

WEEK SIX

M September 25
Assignment due: Weekly sketch diary
Assignment due: Research and rough sketches for Script 2
In Class: Rendering exercises

W September 27
Assignment due: Painted and swatched sketches for Script 2
Lecture/discussion: Selected images from Vogue
Lecture/discussion: Makeup and hair, Accessories, Scale

WEEK SEVEN

M October 2
Read for today: Script 3
Assignment due: Weekly sketch diary
Assignment due: Costume chart and preliminary research for Script 3
Lecture/discussion: Realizing the Costume
| W October 4 | **Assignment due:** | Character analysis, research and roughs for **Script 3** |
| F October 6 | **Homocming** | |

**WEEK EIGHT**

| M October 9 | **Assignment due:** | Weekly sketch diary |
| M October 9 | **Assignment due:** | Painted, swatched sketches and pieces list for **Script 3** |
| M October 9 | **Lecture/discussion:** | Budgets and the budget breakdown |

| W October 11 | **Read for today:** | *The Magic Garment, Interview II: Paul Tazewell* |
| W October 11 | **Read for today:** | *Costume Design (Pecktal): “A Conversation with Ann Roth”* |
| W October 11 | **Read for today:** | *Script 4* |
| W October 11 | **Assignment due:** | Costume chart for **Script 4** |
| W October 11 | **In Class:** | Rendering exercises |

**WEEK NINE**

| M October 16 | **Assignment due:** | Weekly sketch diary |
| M October 16 | **Assignment due:** | Research and preliminary sketches/sourcing for **Script 4** |

| W October 18 | **Assignment due:** | Breakdown and budget form for **Script 4** |
| W October 18 | **In Class:** | Rendering exercises |

**WEEK TEN**

| M October 23 | **Read for today:** | *The Magic Garment, Chapter 10* |
| M October 23 | **Assignment due:** | Weekly sketch diary |
| M October 23 | **Assignment due:** | Completed sourcing for **Script 4** |
| M October 23 | **In Class:** | Review résumés and portfolios |
### W October 25
**Read for today:** Costume Design (Pecktal): “A Conversation with Jane Greenwood”
**In Class:** Work on résumés and portfolios
**Assignment due:** Submit revised résumé by email by 5 PM

### WEEK ELEVEN

**M October 30**
**Assignment due:** Final presentation of designs for Script 4
**In Class:** Work on fabric identification assignment

**W November 1**
**Read for today:** The Magic Garment, Interview IV: Martin Pakledinaz
**Read for today:** Costume Design (Pecktal): “A Conversation with Willa Kim”
**In Class:** Script 5
**Lecture/discussion:** Designing Dance

### WEEK TWELVE

**M November 6**
**Read for today:** Costume Design (Pecktal): “A Conversation with Santo Loquasto”
**Assignment due:** Weekly sketch diary
**Assignment due:** Emotional response project for Script 5
**Lecture/discussion:** Designing Dance cont’d

**W November 8**
**Read for today:** Costume Design (Pecktal): “A Conversation with Desmond Heeley”
**Assignment due:** Watch assigned dance videos
**Discussion:** Analyze the design choices in the featured work from the videos
**Lecture/discussion:** Designing Dance cont’d

### WEEK THIRTEEN

**M November 13**
**Read for today:** Costume Design (Pecktal): “A Conversation with Zack Brown”
**Assignment due:** Weekly sketch diary
**Assignment due:** Research for Script 5
**In Class:** View dance videos
W November 15  
**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with Theoni V. Aldredge”  
*Costume Design* (Pecktal): “A Conversation with Alvin Colt”  

**In Class:**  
Rendering exercises  

**Assignment due:**  
Roughs and swatches for *Script 5*  

**WEEK FOURTEEN**  

M November 20  
**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with Randy Barcelo”  

**Read for today**  

**Assignment due:**  
Weekly sketch diary  

**In Class:**  
*Script 5*  

W November 22  
**Thanksgiving: NO CLASS**  

**WEEK FIFTEEN**  

M November 27  
**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with Tony Walton”  

**In class:**  
Visit Pop Culture and John David Ridge collections at Smathers Library  

W November 29  
**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with William Ivey Long”  

**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with José Verona”  

**Assignment due:**  
Sketches for *Script 5*  

**WEEK SIXTEEN**  

M December 4  
**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with Miles White”  

**Read for today:**  
*Costume Design* (Pecktal): “A Conversation with Patricia Zipprodt”  

**Assignment due:**  
Weekly sketch diary  

**In class:**  
Review and revise résumés and portfolios
W December 6  **Last Day of Classes**  
**Assignment due:** Weekly sketch diary COMPLETE  
**In class:** Color sketches completed and swatched for Script 5

Th December 7  **Portfolio Reviews (BFA)**

F December 8  **Portfolio Reviews (MFA)**

**FINALS WEEK**  December 11-15

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