Scene Design II   TPA 6069
Spring 2017
The University of Florida – College of Fine Arts
School of Theatre & Dance
Instructor: Professor Mihai Ciupe

Course Meets: Tuesday and Thursday, Period 2-3, Room 206
Office Hours: Monday and Wednesday – Period 5
Office: Room 206, Ph. 273-0509
E-mail: mciupe@ufl.edu

Course Objectives:

- to expose the student to different styles of life performing arts other than theatre, (Opera, Ballet, Modern Dance, Musical Theatre) and understand the implications for a stage designer.
- to design for more complex, multi-set shows under simulated production conditions
- to be creative while designing a period piece

Course Description: -This is an advanced studio course where students will apply and refine their knowledge of using the principals of Scenic Design as is related to Theatre and Entertainment Industry. They will work and refine their skills in developing a design based on a particular script and delivering a professional, complete scene design package in timely manner. Students will receive individual guidance throughout the semester through the development of their personal design concept and aesthetic.

Required Materials
- #11 X-acto knife and blades
- scale ruler
- metal straight edge
- Black Foam-core (3/16” or ¼” thickness)
- Self-Healing Cutting Mat (18” by 24”)

-SOBO quick dry Glue and T Pins
- water color set (please choose the tube acrylic version)
- 14/17 water color paper
- large mixing palette
- paintbrushes: #0, 2, 4, 6, 7, 10 and a 1-1/2” to 2” regular paintbrush

**Required Software**
- Adobe Photoshop (older versions are accepted)
- Google Sketchup
- Autocad or Vectorworks

**Projects:**

*Project #1*: designing the set for *Turandot*  
Space: *Constans Theatre*

**Final Package Requirements:**
- concept statement
- visual research
- color rendering
- ground plan, section and drafted elevations
- painted elevations
- story boarding the main scenes
- 1/4” full colored model

**Due Date: Feb. 6**

*Project #2*: designing the set for “*Rhinoceros*”  
Space: *Constans Theatre*

**Final Package Requirements:**
- concept statement
- visual research
- color rendering
- ground plan, section and drafted elevations
- painted elevations
- story boarding the main scenes
- 1/4” full colored model

**Due Date: March 29**

*Project #3*: Research on the work of a leading contemporary (national or international) professional Set Designer: Briefly present and analyze the work and the esthetic of your favorite contemporary Set Designer. (8 pages max. excluding visual examples)

**Due Date: April 12**
**Due Dates:**
Projects are due at the start of class time and will be critique during the session. Failure to have a project ready on time reduces the effectiveness of the class meeting and it will affect its grading. If you foresee a need for extra time on a project, bring it to my attention and a possible extension will be considered. Students who do not gain approval for time extensions will have their projects graded as late and are subject to reduction of one letter grade for each session that is late. If a project is more than two session late without approval it will be regarded as a failure.

**Grading:**
*Grading will be based upon the quality of the presentation of the particular project, perceived growth during the process of completing the assignment, specific skill development and openness to feedback.*

**Recommended Readings:**
- **EXPERIMENTAL THEATRE** by James Roose-Evans (Routledge/ May 1997/ ISBN 0415009634)
- **THE EMPTY SPACE** by Peter Brook (Simon & Schuster Trade/ Dec’95/ ISBN 0684829576)

**Class Demeanor**
Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

**Attendance:** Is mandatory. More than two unexcused absences will adversely affect your grade.

**Counseling and Wellness Center**
Contact information for the Counseling and Wellness Center:
http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

**Course Evaluation**
Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https://evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the
semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results/.

**Remember:** My office hours are for you. Bring your work in progress or any design project and I’ll be happy to discuss it with you.

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**Week I**

**Jan. 4**
- Discussing the syllabi in class

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**Week II**

**Jan. 9**
- A short discussion about theatre/ opera design
- functions
- **Project #1**: designing the set for *Turandot*  
  Space: *Constans Theatre*
- analyzing the script in class; concept ideas.
- working on building the Constans Theatre model in class
- home assignment: Sketchup model for Constans; continue to build the real model

**Jan. 11**
- **written concept due. (one paragraph)**
  - visual research on time, period, style, mood
  - rough sketches and rough ground plans presentation
  - discussions in class.
  - **Constans Theatre model on Sketchup is due**

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**Week III**

**Jan. 16**  
**MLK DAY; NO CLASSES**

**Jan. 18**
The Digital 3 D version of Black Box Theatre (Sketchup) is now finished  
- Studio Work: fast rough sketches and rough ground plans; working on the model if supervision/teaching model skills are necessary
Week IV

Jan. 23
- specific visual research on time, period, style, mood based on the concept is now due
- working in class on the rendering
- working in class on painted elevations
- working in on model (outside class)

Jan. 25
- ground plan, section, drafting elevations due

Week V

Jan. 30
– Instructor is out of town in a recruiting trip to Chicago
- working on the final rendering
- working on painted elevation and model

Feb. 1
Rendering Due
- working in class on painted elevations and/or model

Week VI

Feb. 6
- Project #1 Due: final presentation in class, critique and discussions

- Project #2: Rhinoceros (Constans Theatre)
- class discussions about the play; analyzing the script from a set designer point of view

Feb. 8
– Instructor is out of town

Week VII

Feb. 13
– Instructor is out of town
Feb. 15
– Instructor is out of town

Week VIII

Feb. 20
-visual research on time, period, style, mood
-**written concept due.**
-**concept ideas, rough sketches and visual research -presentation in class.**
-studio work

Feb. 22
-rough sketches and rough ground plans presentation: discussions in class
-studio work (build Sketchup model)

Week IX

Feb. 27
**Presenting final design idea with visual research support based on concept**
-studio work

March 1
-**ground plan and section due.**
-studio work (working in class on rendering and the story)

Week X

**SPRING BREAK**

Week XI

March 13
**Storyboard Due.**

March 15
-studio work

**Week XII**

*March 20*
- **Final Rendering Due**
- studio work

*March 22*
- Working in class on colored model using the airbrush

**Week XIII**

*March 27*
- Working in class on colored model

- **Painted Elev. Due**

*March 29*
**Project #2 Due:** final presentation in class, critique and discussions

**Week XIV**

*April 3*
- **Project #3:**
  Research on the work of a leading contemporary (national or international) professional Set Designer: Briefly present and analyze the work and the esthetic of your favorite contemporary Set Designer. (8 pages max. excluding visual examples)

*April 5*
Building a personal website & Portfolio and Resume work

**Week XV**

*April 10*
Building a personal website & Portfolio and Resume work

*April 12*
- **Project #3 Due:** presentation in class, critique and discussions

**Week XVII**
April 17
Building a personal website & Portfolio and Resume work

April 19
Building a personal website & Portfolio and Resume work

| Grade Breakdown: |
|------------------|------------------|------------------|
| Assignment       | Total Points     | Percent of Grade |
| Project#1        | 300              | 30%              |
| Project#2        | 300              | 30%              |
| Project#3        | 200              | 20%              |
| Class Participation | 200              | 20%              |
| **Total**        | **1000**         | **100%**         |

Grading Policy

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Please refer to your student handbook for the University’s honesty policy regarding cheating and the use of copyrighted materials.

This syllabus is subject to change during the semester.